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## Sixth Semester B.E. Degree Examination, Dec: •1ㄱ n. 2020 Operating Systems

Time: 3 hrs.
Max. Marks: 80
Note: Answer any FIVE fall questions, choosing ONE full question from each module.

## Module-1

$1 \bullet$ a. What is operating system? Explain multiprogramming and time sharing systems.
(06 Marks)
b. Explain dual mode operating in operating system with a neat block diagram.
(05 Marks)
c. What are system calls? Briefly point out its types.

## OR

2 a. Explain process states with state transition diagram. Also explain PCB with a neat diagram.
b. What is interprocess communication? Explain its types.
c. With a neat diagram, explain the concept of virtual machines.

## Module-2

3 a. For the process listed below, draw Gantt charts using pre-emptive and non-preemptive priority scheduling algorithm. A larger priority number has a higher priority. Calculate Averag

| Jobs | Arrival Time | Burst Time | Priority |
| :---: | :---: | :---: | :---: |
| $\mathrm{J}_{1}$ | 0 | 6 | - |
| $\mathrm{J}_{2}$ | 3 | 5 |  |
| $\mathrm{~J}^{2}$ | 3 | 3 | $\vdots$ |
| J 4 | 5 | 5 | $\mathbf{\Phi}$ |

(06 Marks)
b. Is CPU scheduling necessary? Discuss the five different scheduling criterias used in the computing scheduling mechanism.
(05 Marks)
c. Explain multithreading models.

## OR

4 a. Define semaphores. Explain its usage and implementation.
(06 Marks)
b. Explain Reader-Write problem with semaphore in detail.
(05 Marks)
c. What are monitors? Explain dining Philospher's solution using monitor.

## Module-3

5 a. System consists of five jobs (J1, J2, J3, 11, J5) and three resources (R1, R2, R3). Resource type $\mathrm{R}_{\mid}$has 10 instances, resource type R2 has 5 instances and R3 has 7 instances. The following snapsh

| Jobs | Allocation |  |  | Maximum |  |  | Available |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | R1 | R2 | R3 | R1 | R2 | R3 | R1 |  | R3 |
| Ji | 0 |  |  | $\stackrel{\rightharpoonup}{\square}$ |  |  | 3 | 3 | 2 |
| J2 | $\bigcirc$ |  |  | 8 | T | $\sum_{2}$ |  |  |  |
| J3 | 3 |  | $\cong$ | 0 | 0 | z |  |  |  |
| J4 | 0 |  |  | 2 | 0 | 2 |  |  |  |
| J5 | < |  | $\stackrel{ }{*}$ | $\bigcirc$ | ${ }_{9}^{8}$ | T |  |  |  |

Find need matrix and calculate the safe sequence by using Banker's algorithm. Mention the
b. What is dead lock? What are necessary conditions an operating system must satisfy for a dead lock to occur?
(05 Marks)
c. What is a Resource Allocation Graph (RAG)? Explain how RAG is very useful is describing deadly embrace by considering own example.
(05 Marks)

## OR

6 a. What are Translation Load aside Buffer (TLB)? Explain TLB in detail with a simple paging system with a neat diagram.
(06 Marks)
b. Given the memory partitions of $100 \mathrm{~K}, 500 \mathrm{~K}, 200 \mathrm{~K}, 300 \mathrm{~K}$ and 600 K apply first fit, best fit and worst fit algorithms to place $212 \mathrm{~K}, 417 \mathrm{~K}, 112 \mathrm{~K}$ and 426 K .
(05 Marks)
c. Describe both internal and external fragmentation problems encountered in a contiguous memory allocation scheme.
(05 Marks)

## Module 4

7 a. Consider the following page reference stream: $7,0,1,2,0,3,0,4,2,3,0,3,2,1,2,0,1,7$, 0,1 . How many page faults would occur for LRU and FIFO replacement algorithms assuming 3 frames? Which one of the above is most efficient?
b. explain demand paging system.
c. What is thrashing? How can it be controlled?

## OR

8 a. Explain briefly the various operations performed on files.
(06 Marks)
b. Explain the various access methods of files.
(05 Marks)
c. Explain various allocation methods in implementing file systems.

## Module 5

9 a. Explain the various Disk Scheduling algorithms with example.
b. Explain access matrix method of system protection.

## OR

10 With a neat diagram explain in detail components of a Linux system.
(06 Marks)
$h$ Explain the different IPC mechanisms available in Linux.
e. Explain process scheduling in a Linux system.


