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Total No. of Questions: 09

B.Sc.(MEFT) (Sem.-3)
COMPUTER APPLICATIONS TO MEDIA

Subject Code : BMEFT-209

M.Code: 13517

Time: 3 Hrs. Max. Marks: 60

INSTRUCTIONS TO CANDIDATES:

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

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1. Write briefly:

- a) Coral Draw
- b) Page setup
- c) Export
- d) Media tools
- e) Object line
- f) Computing
- g) Text lines
- h) Mouse
- i) Special effects
- j) Bitmap image



SECTION-B

- 2. Differentiate between Import and export.
- 3. What are the uses of tool box?
- 4. Highlight the importance of curb.
- 5. What are the uses of object line?
- 6. What is the significance of Coral Draw?

SECTION-C

- 7. Highlight the role and importance of Coral Draw in media.
- 8. What are the different kinds of lines and their uses?
- 9. What are the different special effects and how are they useful?

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

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