Roll No. ☐☐☐☐☐☐☐☐☐☐☐☐☐   Total No. of Pages : 02

Total No. of Questions : 09

B.Sc.(MEFT) (Sem.–3)
COMPUTER APPLICATIONS TO MEDIA
Subject Code : BMEFT-209
M.Code : 13517

Time : 3 Hrs.   Max. Marks : 60

INSTRUCTIONS TO CANDIDATES :
1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write briefly :

    a) Coral Draw

    b) Page setup

    c) Export

    d) Media tools

    e) Object line

    f) Computing

    g) Text lines

    h) Mouse

    i) Special effects

    j) Bitmap image

SECTION-B

2.   Differentiate between Import and export.

3.   What are the uses of tool box?

4.   Highlight the importance of curb.

5.   What are the uses of object line?

6.   What is the significance of Coral Draw?

SECTION-C

7.   Highlight the role and importance of Coral Draw in media.

8.   What are the different kinds of lines and their uses?

9.   What are the different special effects and how are they useful?

NOTE : Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.