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GUJARAT TECHNOLOGICAL UNIVERSITY

BE- SEMESTER-V (NEW) EXAMINATION - WINTER 2020

Subject Code:3151604	Date:27/01/2021
Subject NemarObject Oriented Analysis and Design	

Subject Name:Object Oriented Analysis and Design

Time:10:30 AM TO 12:30 PM Total Marks: 56

Instructions:

- 1. Attempt any FOUR questions out of EIGHT questions.
- 2. Make suitable assumptions wherever necessary.
- 3. Figures to the right indicate full marks.

			MARKS
Q.1	(a)	What is the purpose of design optimization?	03
	(b)	Discuss the difference between multiplicity and cardinality?	04
	(c)	Explain Object Oriented Model, Dynamic Model, Functional	07
	(-)	Model and Interaction Model & Relation among these models.	
Q.2	(a)	What is an event? Explain types of events.	03
Q.2	(b)	What is the purpose of class modeling? Explain aggregation	04
	(0)	versus association example.	04
	(c)	List all kinds of control information represented by Dynamic	07
	(0)	model. Prepare State chart diagram for Two Party Phone Call.	0,
Q.3	(a)	What is concurrency? Explain aggregation concurrency.	03
2.0	(b)	Prepare a class diagram for group of classes.	04
	()	Sink, freezer, refrigerator, table, light, switch, window, smoke	
		alarm, burglar alarm, cabinet, bread, cheese, ice, door, kitchen.	
	(c)	What is software development process? Enlist steps of software	07
		development process? Differentiate iterative process model from	
		waterfall model.	
		C. The	
Q.4	(a)	Define Model. Briefly discuss its purposes.	03
	(b)	How does Object-Oriented Software Development achieve and	04
		improve reusability?	
	(c)	Briefly explain following characteristics and themes of object	07
		oriented systems: Classification, identity, inheritance,	
		encapsulation, polymorphism, sharing, synergy.	
Q.5	(a)	Discuss data storage management in system design	03
	(b)	What does one shot diagram represent? Show one shot diagram	04
		for chess game.	
	(c)	Prepare sequence diagram for booking a train ticket on-line.	07
Q.6	(a)	Explain refactoring with respect to class design.	03
Q.u	(b)	Explain methods of breaking system into subsystems to system	04
	(0)	design.	
	(c)	Describe the criteria for discarding unnecessary and incorrect	07
	(0)	classes. Give example to justify the answer.	
Q.7	(a)	Explain nested states with appropriate diagram.	03
	(b)	Explain sequence diagram with suitable diagram.	04
	(c)	List out the decisions you make during system design and briefly	07
	(-)	explain the objectives of following:	-
		i)frame works ii) patterns iii) libraries ii) layers iii) partition	



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Object with West Ranker.com diagram.

- (b) Explain 'concurrency within an object' represented by state 04 model with suitable example.
- (c) "Iterative development life cycle is better than the waterfall 07 development life cycle." Explain with Example.

