



B.Tech IV Year II Semester (R15) Regular Examinations April 2019

**BUILDING LARGE SCALE SOFTWARE SYSTEMS**

(Common to CSE and IT)

Time: 3 hours

Max. Marks: 70

**PART – A**

(Compulsory Question)

\*\*\*\*\*

- 1 Answer the following: (10 X 02 = 20 Marks)
- (a) Define content coupling.
  - (b) Count various cohesion types.
  - (c) List out designing coupling issues with large C program.
  - (d) Recall the Linux kernel roll in preparing large C programs.
  - (e) Extend the usage of 'make'.
  - (f) Infer tools used for tracking the bugs.
  - (g) Outline metric suite.
  - (h) Write steps to build large C++ programs.
  - (i) What is a design pattern?
  - (j) State the need for pattern oriented software architecture.

**PART – B**

(Answer all five units, 5 X 10 = 50 Marks)

**UNIT – I**

- 2 Demonstrate various types of cohesion with suitable examples.

**OR**

- 3 Classify and examine usage of coupling mechanisms.

**UNIT – II**

- 4 Summarize the module based designing of a large C program.

**OR**

- 5 Illustrate how to design a good designing of large C programs.

**UNIT – III**

- 6 Explain how to handle "git" in implementing version control of building large programs.

**OR**

- 7 Prescribe various tools for building large programs.

**UNIT – IV**

- 8 Describe the metrics for measuring the quality of C++. Give an example.

**OR**

- 9 Explain in detail about coupling and cohesion of C++ programs.

**UNIT – V**

- 10 Propose a design pattern for building an object oriented programming. Explain in detail.

**OR**

- 11 Devise refactoring approach in building the programs with design pattern based mechanism.

\*\*\*\*\*

