

B.Tech IV Year II Semester (R15) Advanced Supplementary Examinations July 2019

DIGITAL IMAGE PROCESSING

(Electronics & Instrumentation Engineering)

Time: 3 hours

Max. Marks: 70

PART – A

(Compulsory Question)

- 1 Answer the following: (10 X 02 = 20 Marks)
- (a) List out the practical limitations in sampling and quantization.
 - (b) Mention any four mathematical operations that can be performed on an image.
 - (c) Compare Discrete Fourier transform and Discrete Cosine transform.
 - (d) Why Hadamard transform is suitable for signal and image transforms?
 - (e) What is meant by thresholding operation in image enhancement?
 - (f) How does the color image are enhanced?
 - (g) Mention the difference between inverse and pseudo inverse filtering.
 - (h) What is template matching?
 - (i) State the need for compression of image data.
 - (j) Perform the run length encoding of the 1-D sequence:
6, 6, 6, 6, 6, 6, 3, 3, 3, 3, 2, 2, 7, 7, 7, 6.

PART – B

(Answer all five units, 5 X 10 = 50 Marks)

UNIT – I

- 2 With suitable example, explain 2D sampling theory.
- OR**
- 3 List out the various mathematical tools used in image processing and explain how these tools can be applied to perform certain image processing task.

UNIT – II

- 4 Derive any four properties of 2-D orthogonal and unitary transform.

OR

- 5 Obtain the Walsh transform matrix of order $N = 4$.

UNIT – III

- 6 Discuss briefly about histogram equalization technique and its specification.

OR

- 7 Elaborate on the various image sharpening methods in detail.

UNIT – IV

- 8 Explain how the Wiener filter is used in image restoration. Also mention the advantages of Wiener filter over other filters.

OR

- 9 With suitable illustrations, explain any two image segmentation methods in brief.

UNIT – V

- 10 A message with symbols with their probability is given as $\{a_1, a_2, a_3, a_4\}$ as $\{0.2, 0.2, 0.4, 0.2\}$ apply arithmetic coding. Compute average number of bits per symbol.

OR

- 11 State the differences between lossy and lossless codings and explain the various formats and standards of image compression.