

www.FirstRanker.com

www.FirstRanker.com

Code No: 823AD

R15

## JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD MCA III Semester Examinations, June/July - 2018 JAVA PROGRAMMING

Time: 3hrs Max.Marks:75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

## PART - A

1.a) Define autoboxing and unboxing. [5] Define the syntax for creation of inner class. b) [5] Differentiate treemap and hashmap. c) [5] d) Define daemon threads. [5] Define the syntax for checkbox with example. e) [5]

## PART - B

 $5 \times 10 \text{ Marks} = 50$ 

 $5 \times 5$  Marks = 25

2. Explain about the following a) abstraction
b) encapsulation c) dynamic binding d) inheritance [10] 3.a)

Write a short note on public, private and protected access specifiers.

Explain about copy constructor. b) [5+5]

What is a nested class? Differentiate between static nested classes and non-static nested 4.a) classes.

How to define a package? How to access, import a package? Explain with b) examples. [5+5]

5.a) Discuss various forms of inheritance.

Give an example for function overloading and explain. b) [5+5]

6.a) Illustrate with an example the usage of TreeSet and TreeMap classes.

b) Differentiate vector and arraylist with examples. [5+5]

7. Explain collection frame work with examples. [10]





## www.FirstRanker.com

www.FirstRanker.com

- 8.a) What is meant by user-defined exceptions? Demonstrate with example.
  - Explain the procedures to create a new thread.

[5+5]

OF

- 9.a) What is an exception? What are the benefits of exception handling?
  - Explain with suitable example java programs the following:
     i) Rethrowing an exception. ii) Method Specifying exceptions.

[5+5]

- 10.a) Explain delegation event model.
  - b) Write a JAVA program for handling key events.

[5+5]

OR

 Write a JAVA program that works as simple calculator. Use a grid layout to arrange buttons for digits and for the +, -,\*, % operations. Add a text field to display the result.

[10]

--ooloo-

