

Time: 3hrs**Max.Marks:75****Note:** This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A**5 × 5 Marks = 25**

- 1.a) Distinguish between parallel and distributed systems. [5]
- b) Draw and explain process state diagram. [5]
- c) What are the various steps involved in handling a *page fault*? Explain with a neat diagram. [5]
- d) Explain about file system Mounting. [5]
- e) What are various necessary conditions for deadlock to occur in system? [5]

PART - B**5 × 10 Marks = 50**

- 2.a) What is the difference between spooling and buffering?
- b) What are the issues in OS design and implementation? [5+5]

OR

3. What is system call? What are the various types of system calls? Explain them in detail. [10]

4. Implement real time scheduling algorithms on following data. For two processes P1 and P2, the periods are P1=50, P2=100 and processing times are t1=20, t2=35. [10]

OR

5. What is Critical section problem? Give peterson's solution for critical section problem. [10]

- 6.a) Consider a logical address space of 64 pages of 1k size, mapped to physical memory of 32 frames.

- i) How many bits are there in the logical address.
- ii) How many bits are there in the physical address.
- iii) What is the size of the page table if each entry in it requires 4 bytes.

- b) Draw a neat diagram showing address translation scheme in paging with TLB. [5+5]

OR

7. Explain memory management through segmentation with paging. [10]

8. Suppose that a disk drive has 500 cylinders, numbered 0 to 499. The read-write head is initially at 34. The queue of pending requests is: 12, 34, 121, 56, 3, 287, 311, 78, 97, 432, 86. Show the total seek time(or seek distance in terms of cylinders) for following disk scheduling method:

- a) FCFS b) SSTF c) SCAN d) C-SCAN e) LOOK [10]

OR

9. Explain tree structured directories and acyclic graph directories in detail. [10]

10. Discuss various deadlock avoidance strategies. [10]

OR

- 11.a) What are various methods to recover a system from deadlock state?

- b) What is System Protection? What are the goals of Protection? [5+5]