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**R15** 

## JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD MCA III Semester Examinations, December - 2019 JAVA PROGRAMMING

Time: 3hrs Max.Marks:75

**Note:** This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

#### PART - A

 $5 \times 5$  Marks = 25

- 1.a) What is Type casting? Describe implicit & explicit typecasting with examples.
  b) Why do we need Abstract classes in Java? Demonstrate with suitable example.
  c) What is Java Collection Framework? List out benefits of Collections.
  d) Illustrate the uses of throw & throws clause.
  [5]
  - e) What are the limitations of AWT? Enumerate benefits of SWING over AWT. [5]

## PART - B

 $5 \times 10 \text{ Marks} = 50$ 

- 2.a) Differentiate between Procedure Oriented Programming and Object Oriented Programming. Explain OOP features in detail.
  - b) Write a Java Program to display all even numbers and sum of even numbers from 1 to 100.

# OR

- 3.a) What is a Constructor? Demonstrate Copy Constructors and Parameterized Constructors with suitable examples.
  - b) Enumerate auto boxing and unboxing concepts with an example. [6+4]
- 4.a) What is Inheritance? Explain different types of inheritance in JAVA.
  - b) Write a Java Program for demonstration of final variables, final classes and final methods. [6+4]

## OR

- 5.a) What are the benefits of inner classes? Differentiate between inner class and local inner class.
  - b) Write a JAVA program for creating a sub package in JAVA. [5+5]
- 6.a) Differentiate Array List and Linked List with suitable examples.
- b) Describe concurrent collection classes in brief. [6+4]

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- 7.a) What is a random access file? Why do we need it?
  - b) Create a Random Access file stream for the file "student.txt" for uploading the student information in to the file? [4+6]



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- 8.a) Describe Built-in Exceptions in Java.
  - b) Explain nested try statements and multiple catch statements in Java with an example program. [5+5]

### OR

- 9.a) What is the difference between multiprocessing and multithreading?
  - b) How to start a thread? Write a java program for implementation of multithreading concept. [4+6]
- 10.a) Describe Event class & Event Listener. Explain about Event delegation Model.
  - b) How to handle Mouse Events in java? Illustrate with an example.

[5+5]

#### OF

- 11. Write a program using Java Swingfor implementation of given components. [10]
  - a) JFrame
  - b) JButton
  - c) JLabel
  - d) JTextField

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