Code No: 823A

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD MCA III Semester Examinations, December - 2019 JAVA PROGRAMMING

Time: 3hrs

Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

- 1.a) What is Type casting? Describe implicit & explicit typecasting with examples. [5]
 - Why do we need Abstract classes in Java? Demonstrate with suitable example. b) [5]
- What is Java Collection Framework? List out benefits of Collections. [5] c) [5]
- Illustrate the uses of throw & throws clause. d)
- What are the limitations of AWT? Enumerate benefits of SWING over AWT. e) [5]

PART - B

5 × 10 Marks = 50

- Differentiate between Procedure Oriented Programming and Object Oriented 2.a) Programming. Explain OOP features in detail.
 - b) Write a Java Program to display all even numbers and sum of even numbers from 1 to 100. [6+4]
 - OR
- What is a Constructor? Demonstrate Copy Constructors and Parameterized Constructors 3.a) with suitable examples.
 - b) Enumerate auto boxing and unboxing concepts with an example. [6+4]
- What is Inheritance? Explain different types of inheritance in JAVA. 4.a)
- Write a Java Program for demonstration of final variables, final classes and final b) methods. [6+4]

OR

- What are the benefits of inner classes? Differentiate between inner class and local inner 5.a) class.
- Write a JAVA program for creating a sub package in JAVA. [5+5] b)
- 6.a) Differentiate Array List and Linked List with suitable examples. Describe concurrent collection classes in brief. b) [6+4]

- What is a random access file? Why do we need it? 7.a)
- Create a Random Access file stream for the file "student.txt" for uploading the student b) information in to the file? [4+6]



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Max.Marks:75





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- 8.a) Describe Built-in Exceptions in Java.
 - Explain nested try statements and multiple catch statements in Java with an example program. [5+5]

OR

- 9.a) What is the difference between multiprocessing and multithreading?
- b) How to start a thread? Write a java program for implementation of multithreading concept. [4+6]
- 10.a) Describe Event class & Event Listener. Explain about Event delegation Model.
 - b) How to handle Mouse Events in java? Illustrate with an example. [5+5]

OR

- Write a program using Java Swingfor implementation of given components. [10]
 a) JFrame
 b) JButton
 - b) JButton
 - c) JLabel
 - d) JTextField