

Question Paper Name: 5269Pedagogical Innovations and Research Methodology30th June 2019 Shift 1
Subject Name: Pedagogical Innovations and Research Methodology
Creation Date: 2019-06-30 13:01:43
Duration: 180
Total Marks: 100
Display Marks: Yes

Pedagogical Innovations and Research Methodology

Group Number : 1
Group Id : 489994194
Group Maximum Duration : 0
Group Minimum Duration : 120
Revisit allowed for view? : No
Revisit allowed for edit? : No
Break time: 0
Group Marks: 100

Pedagogical Innovations and Research Methodology

Section Id : 489994250
Section Number : 1
Section type : Online
Mandatory or Optional: Mandatory
Number of Questions: 100
Number of Questions to be attempted: 100
Section Marks: 100
Display Number Panel: Yes
Group All Questions: No

Sub-Section Number: 1
Sub-Section Id: 489994268
Question Shuffling Allowed : Yes

Question Number : 1 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which one is not related to Pedagogical Innovations?

- a. Technology may support pedagogical innovations in a better way.
- b. Pedagogical Innovations are the creation of innovative teachers.
- c. Pedagogical Innovations are mere wastage of time, energy and money.
- d. Pedagogical Innovations are new ways of teaching contrasting with old method

Options :

- 1. 1
- 2. 2
- 3. 3

Question Number : 2 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Old Pedagogy is not successful from these reasons:

- a. Absence of Learner Autonomy and Learning Environments
- b. Domination by Lecture method
- c. Absence of Personal Learning Environments
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 3 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What are the three pedagogic principles of twenty first century pedagogy?

- a. Personalization
- b. Participation
- c. Productivity
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 4 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not related to Characteristics of 21st Century Teachers?

- a. Soft Skills and Digital Skills
- b. Life and Career Skills
- c. No need of Interdisciplinary Approach
- d. Pedagogical Knowledge and Professional Development

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 5 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. Digital Attitude
- b. Digital Skill
- c. Digital Competence
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 6 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which one is not true about E-Learning?

- a. It refers to a form of education where learning instruction is delivered via the internet
- b. Electronic devices like PCs and laptops are used
- c. This is called Electronic learning
- d. It is also called educational learning

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 7 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not related to cloud computing?

- a. Virtual
- b. Available On-Demand or Just-In-Time
- c. Resource Pooling
- d. Not Accessible from a Network

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 8 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. M-learning refers to Mobile Learning, which is disseminated to learners through handheld or portable devices.
- b. M-Learning is delivered to learners or students over their smartphones and/or tablets.
- c. Learners can basically access learning materials from mobile device.
- d. All

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 9 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is true about MCC?

- a. Mobile Cloud Computing
- b. Macro Cloud Computing
- c. Management Cloud Competing
- d. Master of Cloud computing

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 10 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Smart Computing is nothing but blending of :

- a. Hardware
- b. Software
- c. Network technologies
- d. All

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 11 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Blogs, Facebook, Wiki, Flickr, YouTube are examples of:

- a. Web 1.0
- b. Web 2.0
- c. Web 3.0
- d. Web 4.0

1. 1
2. 2
3. 3
4. 4

Question Number : 12 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

It will identify and perceive emotions and will respond to our emotions accordingly.

- a. Web 1.0
- b. Web 2.0
- c. Web 3.0
- d. Web 5.0

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 13 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Cloud computing, hybrid learning, personal learning environments and MOOCS,

Open Educational Resources are example of:

- a. Traditional Technology-Supported Pedagogical Innovations
- b. Modern Technology-Supported Pedagogical Innovations
- c. Technological Innovations
- d. Innovations

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 14 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not related to 4 Cs of new pedagogy in 21st century?

- a. Critical thinking
- b. Communication and Collaboration
- c. Creativity and Innovation
- d. Central Education

Options :

1. 1
2. 2
3. 3
4. 4



Which statement is true?

- a. 21st Century pedagogic strategies are based on context of real world.
- b. With the advent of web 2.0, the role of both teachers and students emerged.
- c. During traditional classroom teaching, development of creative capacities remains ignored.
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 16 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Teachers of 21ST century must have skills of creativity and innovations to generate:

- a. Digital E- content
- b. Designing educational lesson plans with digital experience
- c. A&B
- d. None

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 17 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Digital skills composed of :

- a. Information literacy
- b. Media literacy
- c. Technological literacy
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 18 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- Statement is false:
- Promoting Learner Autonomy and creativity is not 21st century pedagogy
 - Pedagogy 2.0 is representative of Social Media
 - Ultimate goal of learning is to obtain certificate and degree
 - Student of 21ST century is digital native

Options :

- 1
- 2
- 3
- 4

Question Number : 19 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is related to 21st century pedagogy?

- Ensuring Participation of all the students through Technology
- Emphasis on Learners Centered Models
- Learning can take place anytime and anywhere
- All

Options :

- 1
- 2
- 3
- 4

Question Number : 20 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What is not Overall vision of 21ST century pedagogy?

- Personalization
- Participation
- Production
- Rigid Learning

Options :

- 1
- 2
- 3
- 4

Question Number : 21 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Emerging roles of 21st century teacher is:

- Imparting knowledge and giving information
- Guiding, discussing and managing the progress of the learners
- Facilitator and supporter
- All

Options :

- 1

3. 3
4. 4

Question Number : 22 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Purposeful Professional Development of teachers is concerned with:

- a. Teachers Induction Programme
- b. Enhancing Communication and Collaboration Digitally
- c. Focusing on Digitalization and Related Productivity
- d. All

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 23 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Teachers should know about “goggling” skills. It is also required that they should know how to filter, compare and cross checking validity and reliability of gained information and how to store it. This digital competence is concerned with:

- a. Digital Information
- b. Digital Communication & Collaboration
- c. Digital Production and Content generation
- d. Digital Awareness /citizenship and society

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 24 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Digital Communication & Collaboration is concerned with :

- a. Attending and sending the internet/video calls (via webcam) over the internet
- b. Posting messages, text and information on social media and online collaborations
- c. Uploading self-created content to website to be shared
- d. ALL

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 25 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Creating electronic presentations with pre-recorded sound, video, and interactive charts are concerned with:

- Digital Information
- Digital Communication & Collaboration
- Digital Production and Content generation
- Digital Awareness /citizenship and society

Options :

- 1
- 2
- 3
- 4

Question Number : 26 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Teachers should aware of threats and risks generated by internet and must know how to protect devices using antivirus and updating software. This competence is related to:

- Digital Information
- Digital Communication & Collaboration
- Digital Production and Content generation
- Digital Awareness /citizenship and society

Options :

- 1
- 2
- 3
- 4

Question Number : 27 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

In a _____ classroom, students watch online lectures, collaborate in online discussions, carry out research at home and further in class room they discuss and analyse with teacher. This is an instructional approach that reverses the traditional learning

- Flipped classroom
- Online class room
- Virtual classroom
- ICT Lab

Options :

- 1
- 2
- 3
- 4

Question Number : 28 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. Flipped classroom
- b. Massive Open On line Course
- c. Hybrid learning
- d. Personal learning Network

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 29 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Tape recorder, overhead projector (OHP), Learning materials, audio programmes, overhead transparencies, computer programmes like word processor, spread sheet, and presentation slides are example of :

- a. Traditional Technology-Supported Pedagogical Innovations
- b. Modern Technology-Supported Pedagogical Innovations
- c. Technological Innovations
- d. Innovations

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 30 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

When technology enters in pedagogy, it will transformed it into —— pedagogy.

- a. Educational Pedagogy
- b. Digital Pedagogy
- c. Information Pedagogy
- d. Technical Education

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 31 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What Digital Pedagogy is not?

- a. Mere use of technological components in the classroom
- b. Digital Technology or putting videos or showing movies
- c. Technology should be used by teacher with their own experience in using ICT
- d. Both A&B

1. 1
2. 2
3. 3
4. 4

Question Number : 32 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not a Special Features of Digital Pedagogy?

- a. Technology Enriched Lessons
- b. Foster Creativity, Innovation in Digital Environment
- c. Data Documentation
- d. Rote Learning

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 33 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

**Digital Learning refers to any kind of learning activity which uses technology for —
— purposes.**

- a. Instructional purposes
- b. Entertainment purposes
- c. Enjoyment purposes
- d. Encouragement Purpose

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 34 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

This type of digital learning combines online digital media with conventional classroom teaching. This involves face-to-face teaching by the teacher in the classroom.

- a. Blended Learning
- b. Online class room
- c. Virtual classroom
- d. ICT Lab

Options :

1. 1
2. 2
3. 3
4. 4

Correct Marks : 1 Wrong Marks : 0

What is full form of MOOC?

- a. Master Open On line Courses
- b. Magic Open On line Courses
- c. Massive Open On line Courses
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 36 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

These include learning laboratory experiments without actually going to a real laboratory. Digital technology provides teaching of various lab-based curricula through the web.

- a. Blended Learning
- b. Science class room
- c. Virtual Laboratories
- d. ICT Lab

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 37 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

----- learning refers to acquiring education through mobile technology. In this case electronic study materials can be accessed on mobile computing devices anywhere, anytime.

- a. Blended Learning
- b. Mobile Learning
- c. Virtual Laboratories
- d. On line learning

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 38 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. Blended Learning
- b. Mobile Learning
- c. Virtual Laboratories
- d. Virtual Reality

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 39 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

_____ developed Bloom's taxonomy as a framework of Instructional and Educational objectives.

- a. Rousseau
- b. Benjamin Bloom
- c. John Dewey
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 40 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not related to the six categories of Digital Bloom Taxonomy?

- a. Remembering
- b. Understanding
- c. Creating
- d. Rote Memory

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 41 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. Technology
- b. Pedagogy
- c. Content Knowledge
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 42 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is TRUE?

- a. Digital Technologies have their own affordances and constraints.
- b. Interaction of Technology and Pedagogical Knowledge is TCK
- c. Craft Knowledge constitutes Pedagogy and Technology Knowledge
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 43 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

E-mail, Discussion forum, Wiki, Blog, Webcasting are example of:

- a. Synchronous:
- b. Asynchronous
- c. Both
- d. None

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 44 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Chat and Instant Messaging (IM), Video and audio conference, live webcasting, Application sharing, Whiteboard, Polling are example of:

- a. Synchronous
- b. Asynchronous
- c. Both
- d. None

Options :

2. 2
3. 3
4. 4

Question Number : 45 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Gmail, Google Drive, Google Scholar, Research Gate, Skype, Video-conferencing, Social Media, and several more are example of:

- a. Content Creation Tool
- b. Online Collaboration & Communication Tools
- c. Presentation Software
- d. Concept mapping and Mind mapping Tools

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 46 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Maintaining and updating websites, blogging, photography, videography, social media accounts are example of:

- a. Content Creation Tool
- b. Online Collaboration & Communication Tools
- c. Presentation Software
- d. Concept mapping and Mind mapping Tools

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 47 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

PowerPoint Slides, Presentation Tube, Google Slides, Prezi, SlideDog, Window Movie Maker and Academic Presenter are example of:

- a. Content Creation Tool
- b. Online Collaboration & Communication Tools
- c. Presentation Software
- d. Concept mapping and Mind mapping Tools

Options :

1. 1
2. 2
3. 3
4. 4

Correct Marks : 1 Wrong Marks : 0

A—— is a graphical way to symbolise or generate information, ideas and concepts in the form of diagrams or relationships. It may be defined as a Visual Thinking Tool.

- a. Content Creation Tool
- b. Online Collaboration & Communication Tools
- c. Presentation Software
- d. Concept mapping and Mind mapping Tools

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 49 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Drill and Practice Tool is not concerned with:

- a. Apps and application software that provides practice in the form of exercises
- b. Philosophy of knowledge acquisition or skills through repetitive practice
- c. Memorisation of spelling or vocabulary words, practicing of arithmetic facts or science equations may be efficiently practiced
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 50 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not related with Lecture Capture Tools?

- a. Media Site
- b. PowerPoint
- c. Catania Studio
- d. Screencast-o-Matic

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 51 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. Content Creation Tool
- b. Online Collaboration & Communication Tools
- c. Course Management Tools
- d. Concept mapping and Mind mapping Tools

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 52 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Sci Finder, Scopus, Web of Science and Google Scholar are example of:

- a. Educational Resources
- b. Electronic Resources
- c. Class room Resources
- d. Entertainment Resources

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 53 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Google Form is important feature of this:

- a. Word processor
- b. Spreadsheet
- c. Presentation Software
- d. Google Drive

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 54 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What we can done from SKYPE?

- a. Group meetings through conference calling
- b. Screen sharing
- c. File transfer
- d. All

Options :

- 1. 1

3. 3
4. 4

Question Number : 55 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What we can done from G Suite?

- a. Hangouts
- b. Google Drive
- c. Home channel for you tube
- d. All

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 56 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not Presentation Software?

- a. Power point
- b. Keynote
- c. Google Drive
- d. Gmail

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 57 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is most important characteristics of content management system?

- a. Discussion Form
- b. Content
- c. Image
- d. Text

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 58 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. Digital Assessment
- b. Digital Technology
- c. Information Communication Technology
- d. Digital Pedagogy

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 59 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not associated with Educational Assessment?

- a. It is the process of measuring the knowledge, skill and attitude of a learner before and after a learning experience.
- b. It is measurement of rote learning
- c. Assessment is embedded in the learning process.
- d. It is tightly connected with curriculum.

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 60 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Assessment for Learning is related with:

- a. Summative Assessment
- b. Formative Assessment
- c. Evaluation
- d. Measurement

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 61 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Assessment of Learning is related with:

- a. Summative Assessment
- b. Formative Assessment
- c. Evaluation
- d. Measurement

Options :

2. 2
3. 3
4. 4

Question Number : 62 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What is Diagnostic Assessment?

- a. Comprehensive mode of evaluation
- b. Based on the subject knowledge and potential of the students.
- c. Understanding the strengths and weaknesses of the students so that immediate remedial measures can be undertaken.
- d. All

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 63 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

KAHHOT and Google form may be used as:

- a. Digital Technology
- b. Digital Assessment Tools
- c. Digital Pedagogy
- d. All

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 64 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not concerned with digital assessment tool?

- a. Quizlet
- b. Nearpod
- c. Scorative
- d. Twiter

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 65 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

- a. Student
- b. Educator
- c. Curriculum
- d. All

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 66 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

The dimensions of OER are:

- a. Education
- b. Digital
- c. Education & Digital
- d. Social & Digital

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 67 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What is full form of OER?

- a. Open Education Rooms
- b. Open Educational Recreations
- c. Open Education Resources
- d. Open Entertainment Resources

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 68 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is not concerned with OER?

- a. Open software tools, which may be learning management systems (LMS)
- b. Open content for the building of e learning ability of faculty
- c. Learning material Repositories
- d. All

Options :

- 1. 1

3. 3
4. 4

Question Number : 69 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What is full form of NPTEL?

- a. National Program on Technology Enabled learning
- b. National Program on Technology Enhanced learning
- c. National Plan on Technology Enhanced learning
- d. National Program on Technology Electronic learning

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 70 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What is full form of CC?

- a. Consortium for Educational Commission
- b. Consortium for Entertainment Communication
- c. Consortium for Educational Communication
- d. Centre for Educational Communication

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 71 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which not comes under Open Educational Resources under Audio Visual Category?

- a. NPTEL
- b. CC
- c. E Gyan Kosh
- d. Vidyanidhi

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 72 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0



- a. 2006
- b. 2008
- c. 2002
- d. 2005

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 73 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Among the given which is not a part of 5 R framework?

- a. Relate
- b. Revise
- c. Remix
- d. Redistribution

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 74 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

The right to use the content in various ways for example in a study group is known as?

- a. Remix
- b. Reuse
- c. Revise
- d. Redistribution

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 75 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

The right to combine the original or revised content with other open content to create something new is called:

- a. Reuse
- b. Revise
- c. Redistribution
- d. Remix

Options :

- 1. 1
- 2. 2

Question Number : 76 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

On the basis of type of content, which among the following is not a type of OER?

- a. Text-led
- b. Media-led
- c. Peer – Reviewed led
- d. Video-led

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 77 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

eGyanKosh of IGNOU is a channel of:

- a. Dailymotion
- b. Presentation tube
- c. YouTube
- d. Screen-o-matic

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 78 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

among the following which is not a part of a Repository?

- a. Creative Commons Search
- b. OER Commons
- c. MERLOT
- d. Directory of Open Access Journal

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 79 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. Vimeo
- b. PhET
- c. Flickr
- d. Wiki Educator

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 80 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Identify the source which is not a Textual Open Educational Resource?

- a. NCERT
- b. NSDL
- c. Vidyanidhi
- d. OSCAR

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 81 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Among the following what is not a barrier of OER movement?

- a. Issues related to language
- b. Easiness and availability
- c. Lack of interest
- d. Contextual

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 82 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Any educational content is called OER, only when it is;

- a. Loaded with good quality content
- b. It has text, videos and audio content
- c. It is available online.
- d. It is licensed and available online

Options :

- 1. 1
- 2. 2
- 3. 3

Question Number : 83 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Need of licensing an educational content is to:

- a. Protection of IPR laws
- b. Protection of Copyright laws
- c. Protection of moral and personal rights
- d. All the above

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 84 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What does CC means?

- a. Content courses
- b. Co-curricular curriculum
- c. Creative Commons License
- d. None of the above

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 85 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Creative Commons licensing allows the users to:

- a. Use the educational content
- b. Remix the educational content
- c. Redistribute the educational content
- d. All the above

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 86 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

The elements of _____ & _____ has invariably invaded in the content of OERs:

- a. Language
- b. Culture
- c. Demographical
- d. A & B

Options :

2. 2
3. 3
4. 4

Question Number : 87 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Most of the OERs are in _____ & influenced by _____ culture

- a. Hindi & eastern
- b. English & western
- c. English & eastern
- d. A & B

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 88 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

_____ also depends on the people & institution required to enable efficient use of OER

- a. Personality Building
- b. Performance Building
- c. Capacity Building
- d. A & C

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 89 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

OERs specifically & open education in general gives a foundation for other general _____ to get benefits

- a. Teaching & learning environment
- b. Learning Practices
- c. Teaching & learning Practices
- d. Teaching Practices

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 90 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

- a. Creative commons search <http://search.creativecommons.org>
b. Folk semantic: www.folksemantic.com
c. Open course ware consortium: www.ocwconsortium.org/courses/search
d. All

www.FirstRanker.com

www.FirstRanker.com

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 91 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is a Specialized OER search engine?

- a. Creative commons search <http://search.creativecommons.org>
b. Folk semantic: www.folksemantic.com
c. Open course ware consortium: www.ocwconsortium.org/courses/search
d. All

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 92 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Which is true?

- a. Open Educational Resources are accessible to all anytime and anywhere.
b. These are also economic friendly. Thus, saving money for both teachers and students.
c. OER helps teachers to create their courses online.
d. All

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 93 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Publishing OER online can be done with _____ networking

- a) Economic
b) Social
c) Legal
d) A & B

Options :

1. 1
2. 2
3. 3
4. 4

Correct Marks : 1 Wrong Marks : 0

www.FirstRanker.comwww.FirstRanker.com**What are the OER services?**

- a) Open Courseware OER Repositories
- b) Open Courseware Initiatives
- c) A & B
- d) Schooling & curriculum initiatives

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 95 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Ideology of OER is based on;

- a) Reuse
- b) Redirect
- c) Repurpose
- d) A & C

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 96 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Wherein only one type of media is used to create the e-content, like text in case of e-books; audio in case of music, songs or audio books; graphic e-content is called:

- a. Single Media
- b. Multi Media
- c. Educational Technology
- d. Digital Technology

Options :

- 1. 1
- 2. 2
- 3. 3
- 4. 4

Question Number : 97 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

Wherein only one type of media is used to create the e-content, like text in case of e-books; audio in case of music, songs or audio books; graphic e-content is called:

- a. Single Media
- b. Multi Media
- c. Educational Technology
- d. Digital Technology

Options :

www.FirstRanker.com

2. 2
3. 3
4. 4

Question Number : 98 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

This type of research is based on research questions, research objectives, hypothesis, analysis and findings. This is based on new data and empirical facts.

- a. Empirical Research
- b. Conceptual Research
- c. Exploratory Research
- d. Causal Research

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 99 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

What is full form of GPS?

- a. Google Power Searching
- b. Google Plan Searching
- c. Google Poll Searching
- d. Google Power Scene

Options :

1. 1
2. 2
3. 3
4. 4

Question Number : 100 Question Type : MCQ Option Shuffling : No Display Question Number : Yes Single Line Question Option : No Option Orientation : Vertical

Correct Marks : 1 Wrong Marks : 0

A search that substitutes one or more characters in a search query for a wildcard character such as an asterisk.

- a. Wildcard search
- b. Boolean Operators
- c. Key words
- d. All

Options :

1. 1
2. 2
3. 3
4. 4