Subject Name:Computer Aided Design for Mechatronics Time:10:30 AM TO 01:00 PM Total Marks: 70
Instructions:1. Attempt all questions.2. Make suitable assumptions wherever necessary.3. Figures to the right indicate full marks.
Q. 1 (a) What do you mean by CAD/CAM? State limitations of it. ..... 03
(b) Draw the product Cycle with CAD/ CAM. ..... 04
(c) What is Computer Graphics? Give benefits \& general application of it. ..... 07
Q. 2 (a) Explain the Working of Digitizers \& Laser Printers. ..... 03
(b) Compare between vector display \& Raster Display. ..... 04
(c) Explain Brensham's Algorithm for generation of Circles \& also write down ..... 07 advantages of it.
OR
(c) What is Graphic Standards? Enlist them. Explain any one of them in brief. ..... 07
Q. 3 (a) Differentiate between B-rep \& CSG. ..... 03
(b) Identify the pixel location that will be chosen by the DDA algorithm while ..... 04scan converting a line from screen co-ordinate $(10,30)$ to $(19,36)$.
(c) A rectangle is formed by four points whose coordinates are: $(50,50), \mathrm{B}$ $(100,100)$, C $(100,80) \& D(50,80)$. Determine the coordinate's 0 of four points for new rectangle in reduced size using the scaling factors $0.5 \& 0.6$ along $\mathrm{X} \& \mathrm{Y}$ direction respectively.07
OR
Q. 3 (a) Define following terms: i) Inverse Transformation ..... 03
ii) Homogeneous co-ordinate system
(b) Comparision between IGES \& PDES. ..... 04
(c) A Triangle PQR with vertices $\mathrm{P}(20,20), \mathrm{Q}(50,20) \&(20,140)$ isto be ..... 07 enlarged twice along $X$ direction \& compressed to half along Y direction. Determine the coordinates of the vertices for a scaled triangle.
Q-4 (a) Explain following Entities used in surface Modeling
i) Ruled Surface ii) Plain Surface. ..... 03
(b) What is Feature based Modeling? Explain in detail. ..... 04
(c) The co-ordinates of four control points P0, P1, P2, \& P3, relative to WCS ..... 07 are : $(2,2,0),(3,3,0),(3,4,0), \&(4,3,0)$ respecttively . Find the equation of the Bezier curve \& determine the coordinates of points on curve for $u=0$, $0.25,0.5,0.75,1.0$.
OR
Q-4 (a) Explain the approaches of genration of analytical curve. ..... 03
(b) Develop parametric equation for i) Line ii) Elipse. ..... 04
(c) A Bezier curve is controlled by three points $(4,2),(0,0) \&(2,8)$. Determine ..... 07
i) the degree of Bezier curve. ii) The parametric eqation of Bezier curve.
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Q-5 (a) What is Geometric Modeling? Explain Methods of Geometric Modeling. ..... 03
(b) Explain advantages \& characteristics of Bezier Curve. ..... 04
(c) Explain Langranj Multiplier Method with suitable example. ..... 07
OR
Q-5 (a) What do you mean by 2D \& 3D wire frame Modeling? Differentiate them. ..... 03
(b) Define Primary \& Subsidiary equation in Optimizations. ..... 04
(c) What is Design Optimization? Explain its application \&limitations in ..... 07 engineering design.

