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Total No. of Pages : 02

Total No. of Questions : 18

B.Tech. (CSE) (Sem.-5)
DESIGN AND ANALYSIS OF ALGORITHMS
Subject Code : CS-307
M.Code : 56526

Time : 3 Hrs.

Max. Marks : 60

INSTRUCTIONS TO CANDIDATES :

1. **SECTION-A** is **COMPULSORY** consisting of **TEN** questions carrying **TWO** marks each.
2. **SECTION-B** contains **FIVE** questions carrying **FIVE** marks each and students have to attempt any **FOUR** questions.
3. **SECTION-C** contains **THREE** questions carrying **TEN** marks each and students have to attempt any **TWO** questions.

SECTION-A**Write briefly :**

- 1) How is the time complexity measured?
- 2) What is dynamic programming?
- 3) What is a deterministic algorithm?
- 4) What do you mean by the running time of an algorithm?
- 5) What are P and NP problems?
- 6) What is the working principle of quicksort?
- 7) What are NP-complete algorithms?
- 8) What do you understand by Divide and Conquer strategy?
- 9) Are the sub solutions overlapping in dynamic programming approach?
- 10) What is the branch and bound technique?

SECTION-B

- 11) Find the Big-OH notations for the following functions :
- a) $f(n) = 78889$
 - b) $f(n) = 6n^2 + 135$
 - c) $f(n) = 7n^2 + 8n + 56$
 - d) $f(n) = n^4 + 35n^2 + 84$
- 12) What do you analyze in an algorithm? What is the basis of analysis? Explain
- 13) What are greedy algorithms? What are their characteristics? Explain any greedy algorithm with example.
- 14) Explain the KMP algorithm in detail with an illustrative example.
- 15) Write an algorithm to solve APSP problem.

SECTION-C

- 16) Consider five items along with their respective weights and values :

$$I = \langle i_1, i_2, i_3, i_4, i_5 \rangle$$

$$w = \langle 5, 10, 20, 30, 40 \rangle$$

$$v = \langle 30, 20, 100, 90, 160 \rangle$$

The capacity of the knapsack $W = 60$. Find the solution for the fractional knapsack problem.

- 17) What is the relationship among P, NP and NP complete problems? Show with the help of a diagram.
- 18) Compare the various programming paradigms such as divide-and-conquer, dynamic programming and greedy approach.

NOTE : Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.