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MCA (2015 & Onward) (Sem.-5) ARTIFICIAL INTELLIGENCE

> Subject Code: MCA-501 M.Code: 74381

Time: 3 Hrs. Max. Marks: 60

### INSTRUCTIONS TO CANDIDATES:

- SECTIONS-A, B, C & D contains TWO questions each carrying TEN marks each and students has to attempt any ONE question from each SECTION.
- SECTION-E is COMPULSORY consisting of TEN questions carrying TWENTY marks in all.

# SECTION-A

- How are the conceptual foundations of AI? How has AI affected the current development of software solutions?
- What do you mean by Water Jug problem? Explain with its space search.

# SECTION-B

- How is Perfect decision game different from Imperfect decision game? Explain in detail with an example.
- 4. What is Best first Search algorithm? What are its advantages and disadvantages?

## SECTION-C

- a) Represent the following facts in FOPL:
  - Either Jack killed Tuna or Curiosity killed Tuna.
  - All machines are not intelligent.
  - b) Write the syntax and semantics of Prepositional Logic (PL).
- Explain in detail the Inference process in FOPL with the help of suitable examples.

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## SECTION-D

- 7. How are Scripts used in representing knowledge in AI? How are these better than other representation techniques?
- Describe the Decision theoretic Expert systems in detail.

### SECTION-E

- Write short notes on :
  - a) Difference between PL and FOPL
  - b) History of AI
  - c) Benefits of Iterative Deepening algorithm
  - d) Use of Frames
  - e) Depth First Search with an example
  - f) Bayes Rule
  - g) Production System and its features
  - h) Syntax of FOPL
  - i) Natural Language Processing
  - j) Difference between Informed and Uninformed Search.

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

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