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Total No. of Pages : 03

Total No. of Questions : 18

B.Tech. (CSE) (2012 to 2017) (Sem.-7)

ARTIFICIAL INTELLIGENCE

Subject Code : BTCS-701

M.Code : 71893

Time : 3 Hrs.

Max. Marks : 60

INSTRUCTION TO CANDIDATES :

1. **SECTION-A** is **COMPULSORY** consisting of **TEN** questions carrying **TWO** marks each.
2. **SECTION-B** contains **FIVE** questions carrying **FIVE** marks each and students have to attempt **ANY FOUR** questions.
3. **SECTION-C** contains **THREE** questions carrying **TEN** marks each and students have to attempt **ANY TWO** questions.

SECTION-A

Write briefly :

- 1) What is state space search for water jug problem?
- 2) What is Conflict Resolution Strategies?
- 3) What is decision tree?
- 4) What is a Rule based learning?
- 5) What is a monotonic Production System?
- 6) How recursion is implemented in lisp?
- 7) What is declarative knowledge?
- 8) What is an agent?
- 9) What is an expert system?
- 10) What is a frame problem?



SECTION-B

11. Explain the AO* algorithm. Under what situations it can be used?
12. Express the following as semantics net with interconnected nodes and labeled arcs :
"Company ABC is a software development company. Three departments within the company are Sales, Administration and Programming. Joe is a manager of programming. Bill and sue are programmer. Sue is married to Sam. Sam is editor of PHI. They have three children, and they live on Elm Street. Sue wears glasses and is 5.5 feet tall".
13. What is meant by a "Knowledge-Based System"? Describe the basic components of a knowledge-based system. Also mention the various levels of knowledge representation.
14. Differentiate between Data, Belief, Hypothesis & Knowledge. What is tautology? Give an example.
15. Derive a parse tree for the sentence "Bill Loves the Frog" where the following rules are used :

$S \rightarrow NP VP$

$NP \rightarrow N$

$NP \rightarrow DET N$

$VP \rightarrow V NP$

$DET \rightarrow the$

$V \rightarrow loves$

$N \rightarrow bill | frog$

SECTION-C

16. What do you understand by unsupervised learning? What are the major characteristics?
17. What is minimax search for game playing? Explain the Min Max algorithm.

18. Consider the following sentences :

John likes all kind of food

Apples are food

Chicken is food

Anything anyone eats and is not killed by is a food

Bill eats peanuts and is still alive

Sue eats everything Bill eats

- Translate these sentences into formulas in predicate logic.
- Prove that John like peanuts using backward chaining.
- Convert the formula into clause form.
- Prove that John likes peanuts using resolution.

NOTE : Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.