1. The term "Operation Research" was coined by :

# MULTIPLE CHOICE QUESTIONS ON MANAGEMENT SCIENCE

	a.	Mc Closky and Trefthen		
	b.	Arthur Clark		
	c.	Churchman, Ackoff and Arnoff		
	d.	George B Dantzig		
2.	Ma	anagement Science came into existence in a context.		
	a.	Business		
	b.	Academic		
	c.	Military		
	d.	Religious		
3.	Ву	the beginning of, the industries in USA realised the importance of		
	Ma	anagement Science in solving business and management problems.		
	a.	1930s		
	b.	1940s		
	c.	1950s		
	d.	1960s		
4.	In India, Operations Research came into existence in the year			
	a.	1940		
	b.	1947		
	c.	1949		
	d.	1950		
5.	In India, first Operations Research unit was set up at			
	a.	Regional Research Laboratory, Hyderabad		
	b.	Indian Statistical Institute, Kolkotha		
	c.	Indian Institute of Science and Technology, Bengaluru		
	d.	Indian Institute of Science and Technology, Mohali		
6.	In I	India, first Operations Research application was made by		
	a.	Pranab K Sen		
	b.	Prof. Mahalonobis		
	c.	Samarendra Nath Roy		
	d.	Raghu Raj Bahadur		
7.	Operations Research Society of India was formed in the year			
	a.	1950		
	b.	1955		
	c.	1957		
	d.	1960		
8.	Wh	no defined Operations Research as "the art of giving bad answers to problems which		
	oth	nerwise have worse answers"?		
	a.	H M Wagner		



b. H A Tahac. T L Saaty



	d.	Arthur Clark
9 defined Operations Research as "the art of winning wars with		
	figh	iting."
	a.	H M Wagner
	b.	H A Taha
	c.	T L Saaty
	d.	Arthur Clark
10.	Оре	erations Research is a very powerful tool for
	a.	Operations
	b.	Research
	c.	Decision making
	d.	None of these
11.	Wh	o defined Operations Research as scientific approach to problem solving for executive
	mai	nagement.
	a.	E L Arnoff
	b.	H M Wagner
	c.	Churchman
	d.	None of these
12.	The	term "Operations Research" was coined in the year
	a.	1930
	b.	1940
	c.	1950
	d.	1960
13.	The	innovative science of Operations Research was discovered during
	a.	Civil war
		World war I
		Industrial Revolution
14.		erations Research has the characteristic that it is done by a team of
	a.	Scientists
	b.	Mathematicians
	c.	Academicians
		Politicians
15.		erations Research emphasises on the overall approach to the system. This characteristic
		Operations Research is often referred to as
		System orientation
		System approach
		Inter-disciplinary
		Team approach
16.		erations Research cannot give perfect to the problem.
	a.	Answers
		Solutions Both a and b
	c.	Both a and b Decisions
	d.	Decisions





17.		models involve the allocation of resources to activities in such a way that
	son	ne measure of effectiveness is optimised.
	a.	Sequencing
	b.	Allocation
	c.	Queuing theory
	d.	Decision theory
18.	In	models, everything is defined and the results are certain.
	a.	Probabilistic
	b.	Deterministic
	c.	Both a and b
	d.	None of these
19.		models involve more risks and uncertainties.
	a.	Probabilistic
	b.	Deterministic
	c.	Both a and b
	d.	None of these
20.		models are obtained by enlarging or reducing the size of the items.
	a.	Iconic models
	b.	Analogue models
	c.	Symbolic models
	d.	None of these
21.	The	word may be defined as some actions that we apply to some problems or
	hyp	oothesis.
	a.	Research
	b.	Operations
	c.	Both a and b
	d.	None of these
22.		are representations of reality.
	a.	Phases
	b.	Models
		Both a and b
		None of these
23.		are called mathematical models.
		Iconic models
	b.	
	c.	Analogue models
		None of these
24.	Pro	babilistic models are also called
	a.	Deterministic models
		Dynamic models
	c.	Stochastic models
		None of these
25.		models assume that the values of the variables do not change with time
		ing a particular period.
	a.	Dynamic





b. Static

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d. None of these 26		c.	Both a and b
a. Dynamic b. Static c. Botha and b d. None of these 27		d.	None of these
b. Static c. Botha and b d. None of these 27	26.		models consider time as one of the important variable.
c. Botha and b d. None of these 27		a.	Dynamic
d. None of these  27		b.	Static
27may be defined as a method of determining an optimal program of interdependent activities in view of available resources.  a. Goal programming b. Linear programming c. Decision making d. None of these 28		c.	Botha and b
interdependent activities in view of available resources.  a. Goal programming b. Linear programming c. Decision making d. None of these 28		d.	None of these
a. Goal programming b. Linear programming c. Decision making d. None of these 28	27.		may be defined as a method of determining an optimal program of
b. Linear programming c. Decision making d. None of these 28		inte	erdependent activities in view of available resources.
c. Decision making d. None of these 28		a.	Goal programming
d. None of these  28		b.	Linear programming
28		c.	Decision making
a. Objectives b. Constraints c. Both a and b d. None of these 29. If there are more than one optimal solutions for the decision variables, the solution is		d.	None of these
b. Constraints c. Both a and b d. None of these  29. If there are more than one optimal solutions for the decision variables, the solution is	28.		are expressed in the form of equations
c. Both a and b d. None of these  29. If there are more than one optimal solutions for the decision variables, the solution is		a.	Objectives
d. None of these  29. If there are more than one optimal solutions for the decision variables, the solution is		b.	Constraints
29. If there are more than one optimal solutions for the decision variables, the solution is		c.	Both a and b
a. Infeasible b. Unbounded c. Alternative d. None of these 30. Dual of the dual s a		d.	None of these
b. Unbounded c. Alternative d. None of these 30. Dual of the dual s a	29.	If t	here are more than one optimal solutions for the decision variables, the solution is
c. Alternative d. None of these 30. Dual of the dual s a		a.	Infeasible
d. None of these  30. Dual of the dual s a		b.	Unbounded
<ul> <li>30. Dual of the dual s a</li></ul>		c.	Alternative
<ul> <li>a. Dual</li> <li>b. Primal</li> <li>c. Alternative</li> <li>d. None of these</li> <li>31. The quantitative approach to decision analysis is a</li></ul>			40.
b. Primal c. Alternative d. None of these 31. The quantitative approach to decision analysis is a	30.	Du	
c. Alternative d. None of these 31. The quantitative approach to decision analysis is a		-	
d. None of these  31. The quantitative approach to decision analysis is a		b.	
31. The quantitative approach to decision analysis is a		c.	
<ul> <li>a. Logical approach</li> <li>b. Rational approach</li> <li>c. Scientific approach</li> <li>d. All of the above</li> <li>32. A model is a</li></ul>		-	
b. Rational approach c. Scientific approach d. All of the above  32. A model is a	31.	The	
c. Scientific approach d. All of the above  32. A model is a			
d. All of the above  32. A model is a		b.	
a. An essence of reality b. An approximation c. An idealisation d. All of the above  33. The dummy source/destination in a transportation problem is added to			
a. An essence of reality b. An approximation c. An idealisation d. All of the above  33. The dummy source/destination in a transportation problem is added to		-	
b. An approximation c. An idealisation d. All of the above 33. The dummy source/destination in a transportation problem is added to	32.		
c. An idealisation d. All of the above  33. The dummy source/destination in a transportation problem is added to			•
d. All of the above  33. The dummy source/destination in a transportation problem is added to			
The dummy source/destination in a transportation problem is added to      Satisfy rim constraints     Prevent solution from becoming degenerate     C. Ensure total cost does not exceed a limit		-	
Satisfy rim constraints     Prevent solution from becoming degenerate     Ensure total cost does not exceed a limit			
b. Prevent solution from becoming degenerate     c. Ensure total cost does not exceed a limit	33.		
c. Ensure total cost does not exceed a limit			
None of the above			
		a.	None of the above





34.	The	solution to a transportation problem with 'm' rows and 'n' columns is feasible if the
	nun	nber of positive allocations are:
	a.	m + n
	b.	m x n
	c.	m +n - 1
	d.	m +n + 1
35.	The	method used for solving an assignment problem is:
	a.	Reduced matrix method
	b.	MODI method
	c.	Hungarian method
	d.	None of these
36.	An a	assignment problem can be solved by
	a.	Simplex method
	b.	Transportation method
	c.	Both a and b
	d.	None of these
37.	For	salesman who has to visit 'n' cities, which of the following are the ways of his tour plans:
	a.	n!
	b.	(n+1)!
	c.	(n-1)!
	d.	n .
38.	The	assignment problem is:
	a.	Requires that only one activity be assigned to each resource
	b.	Is a special case of transportation problem
	c.	Can be used to maximise resource
	d.	All the above
39.	The	Hungarian method for solving an assignment problem can also be used to solve:
	a.	A transportation problem
	b.	A travelling salesman problem
	c.	A linear programming problem
	d.	Both a and b
40.	All t	the parameters in the linear programming model are assumed to be
	a.	Variables
	b.	Constraints
	c.	Functions
	d.	None of these
41.	Gra	phic method can be applied to solve a liner programming problem when there are only
		variables
	a.	A one
	b.	Two
	c.	Three
	d.	More than three
42.	If th	ne feasible region of a linear programming problem is empty, the solution is
	a.	Unbounded
	b.	Infeasible





c. Infeasibled. Alternative

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43.	The	variables whose coefficient vectors are unit vectors, are called
	a.	Unit variables
	b.	Basic variables
	c.	Non-basic variables
	d.	None of these
44.	Any	column or row of a simplex table is known as
	a.	Key column
	b.	Key row
	c.	Vector
	d.	None of these
45.		is considered as the pioneer of Linear Programming Technique.
	a.	churchman
	b.	D W Miller
	c.	James Lundy
	d.	George B Dantzig
46.	Αm	ninimisation problem can be connected into maximisation problem by changing the signs
	of c	coefficients in the
	a.	Constraints
	b.	Objectives
	c.	Both a and b
	d.	None of these
47.	In a	an LPP, if the solution of a variable can be made infinitely large without violating the
	con	straints, then the solution is
	a.	Infeasible
	b.	Alternative
	c.	Unbounded
	d.	Unique
48.	In	maximisation cases, are assigned to the artificial variables as their
	coe	fficients in the objective function.
	a.	+ m - m
	b.	-m
	c.	0
	d.	None of these
49.	In s	implex method, we add in the case of constraints with sign "="
	a.	Surplus variable
	b.	Artificial variable
	c.	Slack variable
		None of these
50.	In	simplex method, should be selected when there is tie between
	slac	:k/surplus variable and decision variable.
	a.	Slack variable
	b.	Decision variable
	c.	Surplus variable





	d.	None of these
51. W		en at least one of the basic variables is zero, then the basic feasible solution to a Linear
	Pro	gramming Problem is said to be
	a.	Infeasible
	b.	Unbounded
	c.	Degenerate
	d.	Non-degenerate
52.	In L	inear Programming Problem, degeneracy occurs in stages.
	a.	One
	b.	Two
	c.	Three
	d.	Four
53.	Eve	ry Linear Programming Problem is related to another Linear Programming Problem,
	call	ed
	a.	Primal
	b.	Dual
	c.	Non-linear Programming
	d.	None of these
54.	In a	maximisation assignment problem, the objective is to maximise
	a.	Profit
	b.	Cost
	c.	Optimisation
	d.	None of these
55.	Оре	erations Research does not give perfect solution to a problem, but it helps to improve the
		of the solution.
	a.	Quality
	b.	Clarity
		Look
		None of these
56.		erations Research makes a attack on complex problems to arrive at optimal
		ution. Scientific Systematic
		Scientific
		Systematic
		Both a and b
		None of these
57.		erations Research uses models to help the management in determining its
		entifically.
		Policies
		Actions
		Both a and b
		None of these
58.		erations Research is a
		Science
		Art
	c.	Both a and b





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	d.	None of these
59.		deals with making sound decisions under conditions of certainty, risk and
	uno	certainty.
	a.	Game theory
	b.	Network analysis
	c.	Decision theory
	d.	None of these
60.		deals with the concepts such as critical path, float, events, etc.
	a.	Game theory
	b.	Decision theory
	c.	Queuing theory
	d.	Network analysis
61.		is used to imitate an operation prior to actual performance.
	a.	Inventory control
	b.	Simulation
	c.	Game theory
	d.	Integrated Production Model
62.		is concerned with determination of the most economic replacement
	pol	icy.
	a.	Probabilistic programming
	b.	Linear programming
	c.	Search theory
	d.	Replacement theory
63.	The	O R technique which helps in minimising total waiting and service cost is:
	a.	Game theory
	b.	Queuing theory
	c.	Both a and b
	d.	Decision theory
64.	Line	ear Programming technique is a:
	a.	Constrained optimisation technique
	b.	Technique for economic allocation of resources
	c.	Mathematical technique
	d.	All of the above
65.	Αc	onstraint in a Linear Programming Model restricts:
	a.	Value of objective function
	b.	Value of decision variable
	c.	Use of available resources
	d.	All of the above
66.	Bef	ore formulating a formal L P model, it is better to:
	a.	Verbally identify decision variables
	b.	Express the objective function in words
	c.	Express each constraint in words
	d.	All of the above



a. Machine

67. Linear Programming Technique helps to find an optimal use of:



- b. Money
- c. Manpower
- d. All of the above
- 68. Which of the followings is an assumption of Linear Programming Technique?
  - a. Divisibility
  - b. Additivity
  - c. Proportionality
  - d. All of the above
- 69. Which of the following is true with regard to a Linear Programming Model?
  - a. No guarantee to get integer valued solution
  - b. The relationship among decision variables is liner
  - c. Both a and b
  - d. None of the these
- 70. The graphical method if LPP uses:
  - a. Linear equations
  - b. Constraint equations
  - c. Objective function
  - d. All of the above
- 71. Constraints in an LPP are treated as active, if they:
  - a. Do not consume all the available resources at optimality
  - b. Represent optimal solution
  - c. Both a and b
  - d. None of these
- 72. While solving a LPP graphically, the area bounded by constraints is called ......
  - a. Feasible region
  - b. Infeasible region
  - c. Unbounded region
  - d. None of these
- 73. While solving an LPP, infeasibility may be removed by:
  - a. Removing a variable
  - b. Removing a constraint
  - c. Adding a variable
  - d. Adding a constraint
- 74. .....variables are fictitious and cannot have any physical meaning.
  - a. Slack variables
  - b. Surplus variables
  - c. Artificial variables
  - d. Decision variables
- 75. An optimal solution is considered as the ...... among the feasible solutions.
  - a. Worst
  - b. Best
  - c. Ineffective
  - d. None of these
- 76. ..... method is used to solve an assignment problem.
  - a. American method





b. Hungarian method

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c. German method d. British method 77. The allocated cells in the transportation table are called ...... a. Occupied cells b. Empty cells c. Unoccupied cells d. None of these 78. In transportation Problems, VAM stands for ...... a. Value Addition Method b. Vogel's Approximation Method c. Virgenean Approximation Method d. None of these 79. Initial feasible solution to a transportation Problem can be found out by ..... a. VAM b. MODI Method c. Both a and b d. None of these 80. ..... is applied to determine optimal solution. a. NWCR b. VAM c. MODI Method d. None of these 81. A Transportation Problem is said to be unbalanced when total supply is not equal to .......... a. Total cost b. Total demand c. Both a and b d. None of these 82. For a minimisation Transportation Problem, the objective is to minimise: a. Profit b. Cost c. Solution d. None of these 83. ..... is an important Operations Research Technique to analyse the queuing behaviour. a. Game theory b. Waiting line theory c. Decision theory d. Simulation 84. An organisation chart is an example of ...... a. Iconic model b. Mathematical model c. Analogue model d. None of these





05.		Inoder is a map which indicates roads, nighways, towns and inter-
	rela	ationships
	a.	Iconic model
	b.	Analogue model
	c.	Mathematical model
	d.	None of these
86.	Оре	erations Research techniques help to find solution.
	a.	Feasible solution
	b.	Infeasible solution
	c.	Optimal solution
	d.	None of these
87.	Оре	erations Research Techniques involves approach.
	a.	Team approach
	b.	Critical approach
	c.	Individual approach
	d.	None of these
88.	A LI	PP model doesnot contain:
	a.	Decision
	b.	Constraints
	c.	Feasible solution
	d.	Spread Sheet
89.	Stra	eight lines shown in a linear programming graph indicates
	a.	Objective function
	b.	Constraints
	c.	Points
	d.	All of the above
90.	Nor	n-negativity constraints are written as
	a.	Equality
	b.	Non-equality
		Greater than or equal to
		Less than or equal to
91.	PER	RT stand for:
	a.	Performance Evaluation Review Technique
	b.	Programme Evaluation Review Technique
	c.	Programme Evaluation Research Technique
		None of these
92.		activity which must be completed before commencement of one or more other activities
		alled
		Successor activity
		Predecessor activity
		Dummy activity
		None of these
93.		network diagram, events are commonly represented by
		Arrows
	b.	Nodes





	c.	Triangles
	d.	None of these
94 is activity oriented network diagram.		
	a.	CPM
	b.	PERT
	c.	Histogram
	d.	Ogive
95.		is an event oriented network diagram.
	a.	CPM
	b.	PERT
	c.	Histogram
	d.	Ogive
96.	An	activity which does not consume either resource or time is called
	a.	Predecessor activity
	b.	Successor activity
	c.	Dummy activity
	d.	Terminal activity
97.		is a series of activities related to a project.
	a.	Network
	b.	Transportation Model
	c.	Assignment model
	d.	None of these
98.	An	event which represents the beginning of more than one activity is a :
	a.	Merge event
	b.	Net event
	c.	Burst event
	d.	None of these
99.	Act	ivities lying on critical path are called
	a.	Critical activities
	b.	Non-critical activities
	c.	Dummy activities
	d.	None of these
100.	Act	ivities that cannot be started until one or more of the other activities are completed, are
		d
	a.	Dummy activities
	b.	Initial activities
	c.	Successor activities
	d.	Predecessor activities
101.		is the sequence of activities which determines the total project duration.
		a. Critical path
		b. Network
		c. Non-critical activities
		d. None of these
102.	PEF	RT emphasises on
		a. Activity





	b.	Time
	c.	Cost
	d.	None of these
103.		is the duration by which an activity can be delayed without delaying the
	comple	tion of the project.
	a.	Earliest Start Time
	b.	Earliest Finish Time
	c.	Latest Start Time
	d.	Latest Finish Time
104.	The ES	Γ + activity duration =
	a.	Earliest Finish Time
	b.	Latest Start Time
	c.	Latest Finish Time
	d.	None of these
105.		is the latest time by which an activity can be finished without delaying the
	comple	tion of the project.
	a.	LST
	b.	LFT
	c.	EFT
	d.	EST
106.		is a scheme or design of something intended to do.
	a.	Network
	b.	Float
	c.	Project
	d.	Program
107.	In a net	twork diagram, activity is denoted by
	a.	Node
	b.	Arrow
	c.	Triangle
	d.	None of these
108.		is the duration by which an activity can be delayed without delaying the
	project	is the duration by which an activity can be delayed without delaying the
	a.	Slack M
	b.	Total float
	c.	Both a and b
	d.	None of these
109.	The ma	ximise criteria is
	a.	Optimistic
	b.	Pessimistic
	c.	Neutral
	d.	None of these
110.	Decisio	n making under certainty refers to situation.
	a.	Deterministic
	b.	Probabilistic
	c.	Competitive





d.	None of these
111	is known as father of game theory.
a.	Von Neumann
b.	A K Erlang
c.	George b Dantzig
d.	Arnoff
112. Which	of the following is an assumption of game theory?
a.	The players act rationally and intelligently
b.	Each payer has a finite set of possible courses of action
c.	The players attempt to maximise gains or minimises losses
d.	All of the above
113. Each pa	articipant of the game is called
a.	Strategist
b.	Winner
c.	Player
d.	Loser
114. The ou	tcome of a game is known as
a.	Profit
b.	Loss
c.	Pay off
d.	None of these
115. A matr	ix which shows the gains and losses resulting from moves and counter moves is
called	
a.	Cost matrix
b.	Pay off matrix
c.	Both a and b
d.	None of these
	all the players of the game follow their optimal strategies, then the expected pay off
of the g	game is called
a.	Gain of the game
b.	Loss of the game
c.	Value of the game
d.	None of these
117. The po	sition in the pay off matrix where the maximin coincides with the minimax.
a.	Saddle point
b.	Break even point
c.	Pivot point
	None of the above
118. A game	is said to be fair if the value of the game is
a.	One
-	Two
	Three
	Zero
119. In a	game the amounts won by all winners together is equal to the sum of the
amoun	ts lost by all losers together.





a. Non-zero sum gameb. Zero sum game

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c.	Rectangular game	
d.	None of these	
120. Which	of the following method is used to solve mixed strategy problems:	
a.	Probability method	
b.	Graphic method	
c.	Linear Programming method	
d.	All of the above	
121. A queu	e is formed when the demand for a service:	
a.	Exceeds the capacity to provide that service	
b.	Is less than the capacity to provide that service	
c.	a or b	
d.	None of these	
122. Queuing theory is also termed as		
a.	Game theory	
b.	Replacement theory	
c.	Waiting line theory	
d.	None of these	
123. In queu	uing theory, refers to those waiting in a queue or receiving service.	
a.	Service provider	
b.	Customer	
c.	Both a and b	
d.	None of these	
124. In queu	uing theory, is a person by whom service is rendered.	
a.	Customer	
b.	Server	
c.	a or b	
d.	none of these	
125. In wait	ing line theory, number of customers waiting in the queue is referred to as	
a.	Traffic intensity	
b.	Queuing system	
c.	Service pattern	
d.	Queue length	
126. Numbe	er of customers in the queue per unit of time is called	
a.	Queuing system	
b.	Length of queue	
c.	Average length of queue	
d.	None of these	
127. The rat	tion between mean arrival rate and mean service rate is called	
a.	Idle period	
b.	Average length of queue	
	Traffic intensity	
	None of these	
128. Commonly assumed probability distribution of arrival pattern is		





a. Poisson distribution

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	b.	Binomial distribution
	c.	Normal distribution
	d.	None of these
129.	Commo	only assumed probability distribution of service pattern are
	a.	Poisson distribution
	b.	Exponential distribution
	c.	Erlang distribution
	d.	b and c
130.		mer's behaviour of leaving the queue when he does not like to wait in the queue due
		of time or space is called
		Jockying
		Reneging
	с.	
		Balking
131.		mer's behaviour of leaving the queue due to impatience is called
		Jockying
	b.	
	c.	
122	d.	
132.		mer's behaviour of jumping from one queue to another is called
		Jockying
		Reneging
	c. d.	60.
122		ling theory, stands for mean arrival rate of customers.
133.		
	a. b.	h Sulling
	С.	^
	-	none of these
134	In aug	none of these uing theory, stands for mean service rate.  μ λ
134.	a	II
	h.	all
	с.	
	-	none of these
135		is a method of analysing the current movement of the some variable
		ffort to predict the future movement of the same variable.
		Goal programming
		Queuing theory
		Markov Analysis
		Replacement theory
136.		ing theory, FCFS stand for
		First Cum First Served
	h	First Customer Fist Served





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c.	Fast Channel First Served
137. Initial f	easible solution to a transportation problem arrived through which of the following
metho	d is very near to the optimal solution:
a.	NWCM
b.	LCM
c.	VAM
d.	None of these

138. In Transportation Problem, NWCM stands for .....

North West Cost Method

b. Net Worth Corner Method

c. North West Corner Method

d. None of these

139. In Transportation Problem, LCM stands for ......

a. Lowest Common Multiplier

b. Least Cost Method

c. Lowest Cell Method

d. None of these

140. Matrix Minima Method to find initial feasible solution to a TP is also called .....

a. NWCM

b. LCM

c. VAM

d. None of these

141. MODI Method to test the optimality of a feasible solution to TP is also called.....

a. Stepping Stone Method

b. u. v. Method

c. both a and b

d. none of these

142. .....refers to the manner in which the customers behave while being in the

a. Service pattern

b. Service pattern

c. Queue discipline

d. None of these

143. Excess of service facilities over and above the number of customers results:

a. Idleness of service capacity

b. Queues

c. Both a and b

d. None of these

144. .....was the first person who developed a viable queueing theory

a. Von Neumann

b. Morgenstern

c. H M Wagner

d. Simeon Dennis Poisson

145. Traffic intensity in Queuing Theory is also called.....

a. Service factor





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b. Arrival factor c. Utilisation factor d. None of these 146. Traffic intensity is computed by using the formula: a. λ/μ b. μ/λ c. 1- λ/μ d. 1- μ/λ 147. Game theory became popular when the book "Theory of Games and Economic Behaviour" was published in 1944 by ..... a. Von Neumann b. Mc Closky c. Von-Neumann and Mc Closky d. Von-neumann and Morgenstern 148. Which of the following is a characteristic of a dual problem: a. Dual of a dual is primal b. If dual has a finite optimal solution, then the primal also has finite optimal solution c. If dual has no feasible solution, then the primal also has no feasible solution d. All of the above 149. Shadow price is also called ...... a. Dual price b. Unit price c. Total cost d. None of these 150. .....is that element of the simplex table which lis both in the key row and key column. a. Key element b. Pivot element c. Both a and b d. None of these 151. Transportation model was first introduced by ...... in the year 1941. a. T C Koopman b. George B Dantzig c. Von-neumann d. F L Hitchcock 152. VAM is also called..... a. Matrix Minima Method b. Penalty Method c. MODI Method d. None of these 153. Which of the following methods is used to solve an assignment problem:



a. Enumeration Method
 b. Hungarian Method
 c. Simplex Method
 d. All of the above



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154. Hungar	rian method was developed by
a.	T C Koopman
b.	F L Hitchcock
c.	D Konig
d.	George B Dantzig
155	is the popular method for solving an assignment problem.
a.	Hungarian Method
b.	Enumeration Method
c.	Simplex Method
d.	None of the above
156. The ou	tlet where the services are being provided to the customers is called
a.	Waiting line
b.	Service facility
c.	Idle facility
d.	Traffic intensity
157. The va	riables which can be manipulated by the decision maker are called
a.	Controllable variables
b.	Uncontrollable variables
c.	Both a and b
d.	None of these
158. The va	riables which cannot be manipulated by the decision maker are called
a.	Controllable variables
b.	Uncontrollable variables
c.	Both a and b
d.	None of these
159. Contro	llable variables are also called
a.	Slack variables
b.	Surplus variables
c.	Artificial variable
d.	Decision variables
160. If a sir	mplex table shows the values 2, -3, 0 against " $\theta$ ", which should be taken as the
replace	ement ratio.
a.	2 11
b.	-3
c.	0
d.	None of these

\*\*\*







#### ANSWERS:

