



B.TECH.

THEORY EXAMINATION (SEM-IV) 2016-17

INTRODUCTION TO MICROPROCESSOR

Time : 3 Hours

Max. Marks : 100

Note : Be precise in your answer. In case of numerical problem assume data wherever not provided.

SECTION – A

1. Explain the following: 10 x 2 = 20
- (a) What is a microprocessor? What is the technology used in microprocessors?
 - (b) What are the different buses and what jobs they do in a microprocessor?
 - (c) Draw the basic block diagram of microprocessors and discuss the same.
 - (d) The address capability of 8085 is 64 KB. Explain.
 - (e) How many instructions 8085 can support?
 - (f) Mention the addressing modes of 8085.
 - (g) Explain the concept of Memory segmentation in 8086 microprocessor.
 - (h) How many hardware interrupts 8085 supports?
 - (i) How many I/O ports can 8085 access?
 - (j) Why the lower byte addresses bus (A0 – A7) and data bus (D0 – D7) are multiplexed?

SECTION – B

2. Attempt any five of the following questions: 5 x 10 = 50
- (a) Draw the architecture of 8085 and mention its various functional blocks.
 - (b) Explain different types of interrupts in 8085 Microprocessors.
 - (c) Draw the pin diagram and functional block diagram of 8254.
 - (d) Explain the difference between IO mapped IO and Memory Mapped IO interfacing technique.
 - (e) Explain PPI (8255) with its block diagrams. Also explain its operating modes.
 - (f) Ten number 8-bit data are stored starting from memory location 2100 H. Transfer this entire block of data to memory location starting from 3100 H.
 - (g) Explain different types of software and hardware interrupts of 8085.
 - (h) What is addressing mode? Explain the types of the addressing modes of 8085.

SECTION – C

- Attempt any two of the following questions: 2 x 15 = 30
- 3. Explain the features and architecture of 8086 Microprocessors. Mention the jobs performed by BIU and EU.
 - 4. Draw the block diagram of 8251 USART and explain each block. Also draw its interfacing with 8086.
 - 5. With the help of a functional block diagram and working of 8257 DMA controller.

