

B. Tech.

(SEM. VI) THEORY EXAMINATION, 2014-15 PRINCIPLES OF TOWN PLANNING AND ARCHITECTURE

Time: 2 Hours]

[Total Marks: 50

Note: - Attempt all questions.

- Attempt any four parts of the following:
- 3.5×4=14
- a) Define Town Planning and its uses for Civil Engineer.
- b) Briefly describe different principles of Town Planning.
- Give a brief description of Town Planning. Mention different Traffic Control Devices.
- d) State the Density Concept in Architecture.
- e) Discuss the concept of Garden City and its contribution in early planning efforts.
- f) Discuss the concept of Land use Pattern in context of Indian Mohallas.

100654]

1

WWW.FiretRanke

Contd...





- 2 Attempt any three parts of the following: 4×3=12
 - a) What do you understand by Evolution of Architectural forms?
 - How the innovation of New Materials of construction brought changes in Architectural Planning. Explain.
 - Explain briefly the concept of Neighborhood Planning with reference to the Indian cities.
 - What types of problems are commonly encountered in Metropolis? Explain them and also suggest some remedies for it.
- 3 Attempt any three parts of the following: 4×3=12
 - a) What is the role of Architects in design of the Buildings and as a whole a City?
 - b) Write a brief note on the Building Bye-Laws for residential area of a typical town planning scheme. Enumerate at least five Building Bye-Laws.
 - Explain the Impact of Development of material through Ages.
 - Write various elements of Aesthetics and explain about Texture, Contrast and Color.
- Attempt any two parts of the following: (6x2-12).
 - Illustrate in detail the Satellite Town Concept.
 Give the different symbols used in building industries.
 - b) Define built up area and floor space index. What are the main considerations in planning and designing of a school building in an urban area?
 - c) What are the Principles involved in Architectural design of building? Which type of material plays important role for architectural planning of Building

100654]

2

www.FirstRanke

[6325]

