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B. TECH (SEM- VI) THEORY EXAMINATION 2017-18 COMPUTER NETWORKS

Time: 3 Hours Total Marks: 100

Note: 1. Attempt all Sections. If require any missing data; then choose suitably.

SECTION A

Attempt all questions in brief.

 $2 \times 10 = 20$

- a. What are the applications of Computer Networks?
- List the advantages and disadvantages of ring topology.
- c. What is count-to-infinity problem?
- d. Given the IP address 180.25.21.I72 and the subnet mask 255.255.192.0, what is the subnet address?
- e. What is piggybacking?
- Measurement of slotted ALOHA channel with infinite number of users show that the 10 percent of slots are idle.
 - (i) What is the channel toad?
 - (ii) What is the throughput?
- Provide few reasons for congestion in a network.
- h. How does transport layer perform duplication control?
- If a binary signal is sent over a 3KHZ channel. Whose signal to noise ratio is 20db. What is the maximum achievable data rate?
- Mention the use of HTTP.

SECTION B

Attempt any three of the following:

 $10 \times 3 = 30$

- Explain network topological design with necessary diagram and brief the advantages and disadvantages of various topologies.
- Discuss the issues in the data link layer and about its protocol on the basis of layeringprinciple.
- What is congestion? Briefly describe the techniques that prevent congestion.
- Enumerate on TCP header and working of TCP and differentiate TCP and UDP withframe format.
- e. Elaborate about TELNET and its working procedure.

SECTION C

Attempt any one part of the following:

 $10 \times 1 = 10$

- (a) What is OSI Model? Explain the functions; protocols and services of each layer?
- (b) Discuss the different physical layer transmission media.





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www.FirstRanker.com $10 \times 1 = 10$

- Attempt any one part of the following:
- Discuss different carrier sense protocols. How are they different than collisions (a) protocols?
- Write short notes on following: (b)
 - Stop and Wait ARQ
 - Sliding Window Protocol
 - iii. Go Back N ARQ

5. Attempt any one part of the following:

 $10 \times 1 = 10$

- What is IP addressing? How it is classified? How is subnet addressing is (a) performed?
- What is unicast routing? Discuss unicast routing protocols. (b)

6. Attempt any one part of the following:

 $10 \times 1 = 10$

- Enumerate how the transport layer unsure that the complete message arrives at (a) the destination and in the proper order.
- Explain the three way handshaking protocol to establish the transport level (b) connection.

Attempt any one part of the following: 7.

 $10 \times 1 = 10$

- Write short notes on any two of the following: www.FirstRanker.com (a)
 - DNS in the internet
 - Voice Over IP ii.
 - File Transfer Protocol 111.
- Explain the SNMP protocols in detail. (b)