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Paper Id: 110241

Sub Code: NCS 085

Roll No.

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B TECH
(SEM-VIII) THEORY EXAMINATION 2018-19
DATACOMPRESSION

Time: 3 Hours**Total Marks: 100****Note:** 1. Attempt all Sections. If require any missing data; then choose suitably.

SECTION A

1. Attempt *all* questions in brief. **2 x 10 = 20**
- Is Huffman coding is a lossless or lossy compression? Write applications of Huffman coding.
 - What is a composite source model?
 - What are prefix codes?
 - Explain JBIG standard.
 - Explain entropy.
 - Define compression ratio.
 - Determine whether the code {0, 10, 110, 111} is uniquely decodable or not.
 - Which compression technique is used in "compress" command of Unix operating systems?
 - Explain uniform quantizer.
 - What is entropy coded quantization?

SECTION B

2. Attempt any *three* of the following: **10 x 3 = 30**
- What are the advantages of vector quantization over scalar quantization? Explain with the help of an example.
 - What is Data Compression? Why we need it? Explain Compression and Reconstruction with the help of block diagram.
 - Write short note on Golomb codes & Tunstall codes.
 - What do you mean by Quantization? Describe the quantization problem with the help of an example in detail.
 - Explain various types of dictionary based coding techniques.

SECTION C

3. Attempt any *one* part of the following: **10 x 1 = 10**
- What do you mean by lossless compression and lossy compression? Compare lossless compression with lossy compression
 - What do you understand by information? Give an alphabet $A = \{a, a_2, a_3, a_4\}$, find the first order entropy of the following: $P(a_1) = 1/2$, $P(a_2) = 1/4$, $P(a_3) = P(a_4) = 1/8$.
4. Attempt any *one* part of the following: **10 x 1 = 10**
- Given the eight symbols A, B, C, D, E, F, G, and H with probabilities 1/30, 1/30, 1/30, 2/30, 3/30, 5/30, 5/30, and 12/30:
 - Draw the Huffman tree for these symbols.
 - Compute the average no. of bits/symbol.
 - Differentiate between adaptive Huffman coding and Huffman coding?





5. Attempt any *one* part of the following: 10 x 1 = 10
(a) Compare and contrast LZ77 and LZ78 with examples
(b) Discuss the steps involved in Basic Algorithm for Prediction with Partial Match. (PPM).
6. Attempt any *one* part of the following: 10 x 1 = 10
(a) Explain the various distortion criteria used in lossless schemes.
(b) Differentiate between uniform and non uniform quantization.
7. Attempt any *one* part of the following: 10 x 1 = 10
(a) Differentiate between scalar quantization and vector quantization.
(b) Explain the steps of Linfo-Buzo-Gray algorithm.

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