

Code : R7410507 R07

IV B.Tech I Semester (R07) Supplementary Examinations, May 2012 MULTIMEDIA & APPLICATION DEVELOPMENT

(Common to Computer Science & Engineering, Information Technology and Computer Science & Systems Engineering only)

Time: 3 hours Max Marks: 80

Answer any FIVE questions All questions carry equal marks

- 1. (a) Write about multimedia authoring tools.
 - (b) What is a palette? How to device a color palette? Explain.
- 2. (a) Discuss the advantages of digital representation for video.
 - (b) Give a note on HDTV.
 - (c) What is meant by synthetic sound?
- 3. (a) Explain the key object-oriented programming concepts.
 - (b) Make a comparison of global variables and class properties.
 - (c) List the general steps to use an action script 2.0 class in a flash movie.
- 4. (a) Explain instance methods overriding with example.
 - (b) Discuss the exception handling cycle with an example.
- 5. Explain in detail component event handling techniques with examples.
- 6. (a) What are the advantages of adaptive Huffman coding compared to the original Huffman coding algorithm?
 - (b) Explain in detail discrete wavelet transform.
- 7. (a) Describe video compression based on motion compensation.
 - (b) Write note on vocoders.
- 8. (a) Discuss IP Multicast.
 - (b) Explain buffer management for media on demand.
