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Code: R7210204

R07

II B.Tech I Semester (R07) Supplementary May 2012 Examinations SWITCHING THEORY & LOGIC DESIGN

(Common to Electrical & Electronics Engineering, Electronics & Instrumentation Engineering, Electronics & Control Engineering and Electronics & Computer Engineering)

Time: 3 hours

Max. Marks: 80

Answer any FIVE questions All questions carry equal marks

- 1. (a) Perform the following conversions:
 - (i) $(1938.257)_{10}$ decimal to hexadecimal.
 - (ii) $(713)_8$ Octal to binary.
 - (b) What is the gray code? What are the rules to construct gray code?
 - (c) Encode data bits 1001 into a seven bit even parity Hamming code.
- 2. (a) Simplify the following Boolean functions to minimum number of literals:
 - (i) F = ABC + ABC' + A'B
 - (ii) F = (A + B)'(A' + B').
 - (b) Realize XOR gate using minimum number of NAND gates.
- 3. Simplify the following function using K- map and tabular methods. Compare the methods. Implement the result using NAND gates. $F(A, B, C, D) = \Sigma M(4,5,6,7,8) + \Sigma d(11,12,13,14,15).$

4. (a) Explain how a 4 to 16 line decoder can be built using 2 to 4 line decoder.

- (b) Design a four bit gray to binary code converter.
- 5. (a) A combinational circuit is defined by the functions

$$F_1(A, B, C) = \Sigma m(3,5,6,7)$$

$$F_2(A, B, C) = \Sigma m(0,2,4,7).$$

Implement the circuit using PLA.

- (b) Discuss the concept of working and applications of the following memories: ROM, PAL and PLA.
- 6. (a) Define the following terms in connection to a flip flop.
 - (i) Set-up time.
 - (ii) Hold time.
 - (iii) Propagation delay.
 - (b) Design a counter which goes through states in sequence 0, 2,5,7,1.
- 7. (a) Write the differences between Mealy and Moore type machines.
 - (b) What are the conditions for the two machines are to be equivalent? For the machine given below, find the equivalence partition and a corresponding reduced machine in standard form



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7. (b)

PS	NS,Z X=0	X=1
A	F,0	B,1
В	G,0	A,1
С	B,0	C,1
D	C,0	B,1
E	D,0	A,1
F	E,1	F,1
G	E,1	G,1

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- 8. (a) Explain in detail the block diagram of ASM chart.
 - (b) Draw the state diagram and the state table of the control unit conditions given below. Draw the equivalent ASM chart leaving the state box empty.
 - (i) From 00 state, if x=1, it goes to 01 state and if x=0, it remains in the same state 00.
 - (ii) From 01 state, if y=1, it goes to 11 state and if y=0, it goes to 10 state.
 - (iii) From 10 state, if x=1 and y=0, it remains in the same state 10 and if x=1 and y=1, it goes to 11 state and if x=0, it goes to 00 state.
 - (iv) From 11 state, if x=1 y=0, it goes to 10 state and if x=1, and y=1, it remains in the same state, and if x=0, it goes to 00 state.