## Code: 9A05503

## B.Tech III Year I Semester (R09) Supplementary Examinations December 2015

## COMPUTER GRAPHICS

(Common to CSE and ECC)
Time: 3 hours
Max Marks: 70
Answer any FIVE questions
All questions carry equal marks
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1 (a) Discuss about basic interaction handling.
(b) If we want to resize a $1024 \times 1024$ image to 460 pixels wide with the same aspect ratio. What would be the height of resized image?

2 (a) Explain Bresenham's circle drawing algorithm.
(b) Explain the process of anti-aliasing in display graphics.

3 What is parallel projection? Derive a transformation matrix for parallel projection.

4 Explain the following:
(a) Traversal of a three-level hierarchy.
(b) Traversal state stack.
(c) Annotated structure network.

5 What is a spline curve? Explain the role of blending function to plot a spline curve.
6 (a) What is meant by extrusion in computer graphics? Explain it with suitable example.
(b) Write notes on sweep representation of solid object.

7 Explain the following:
(a) Halftoning.
(b) Dithering.

8 Compare the following:
(a) Global Illumination Pipelines.
(b) Local Illumination Pipelines.

