

Code: 9A05501 R09

B.Tech III Year I Semester (R09) Supplementary Examinations June 2016

PRINCIPLES OF PROGRAMMING LANGUAGES

(Common to CSE and ECC)

Time: 3 hours Max Marks: 70

Answer any FIVE questions All questions carry equal marks

- 1 (a) With neat diagram, explain different phases of a compiler?
 - (b) What are three fundamental features of object oriented programming language?
- 2 (a) Prove that the following grammar is ambiguous:

 $S \rightarrow A$ $A \rightarrow A + A \mid id$ $id \rightarrow a \mid b \mid c$

(b) Describe in English, the language defined by the following grammar:

 $S \rightarrow ABC$

 $A \rightarrow aA \mid a$

 $B \rightarrow aB \mid b$

 $C \rightarrow cC \mid c$

- 3 (a) Explain different implementation issues of character string types.
 - (b) What are design issues of enumeration data type?
- 4 (a) What is functional side Effect? Explain with examples.
 - (b) What is type conversion? Explain two kinds of type conversions.
- 5 (a) Consider the following program written in C:

For each of the following parameter passing methods, what are all of the values of the variables *value* and *list* after each of the three calls to swap?

- (i) Pass by value. (ii) Pass by reference. (iii) Pass by value result.
- (b) What are two fundamental design considerations for parameter passing methods?
- 6 (a) Explain user defined abstract data types with examples.
 - (b) What are abstract data types?
- 7 Explain in detail exception handling in C++ with example.
- 8 (a) Discuss in detail about the different data structures that are present in LISP with suitable examples.
 - (b) Explain with an example, the where where the com