

Code No: 07A50502

**R07****Set No. 2**

**III B.Tech I Semester Examinations, November 2010**  
**SOFTWARE TESTING METHODOLOGIES**

Common to Information Technology, Computer Science And Engineering

Time: 3 hours

Max Marks: 80

Answer any FIVE Questions  
 All Questions carry equal marks

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1. Explain the following in the context of node reduction procedure:
  - (a) Cross term step
  - (b) Parallel term step
  - (c) Loop term step. [16]
2. Explain the following:
  - (a) Linearizing transformations
  - (b) Missing boundary
  - (c) Convex domains
  - (d) Orthogonal boundaries. [4+4+4+4]
3. (a) Explain state testing.  
 (b) Write the tester comments about state graph. [8+8]
4. (a) Define Software bug.  
 (b) Define Pesticide Paradox and Complexity barrier.  
 (c) Explain different phases of tester's mental life. [2+6+8]
5. Minimize the given expression using a four variable k-map.  
 $F(A,B,C,D) = \sum (0, 2, 4, 7, 9, 12, 14)$ . [16]
6. (a) What are the different data object states in data-flow graphs.  
 (b) List nine possible two-letter combinations of the object states of data flow anomalies. Classify them as buggy, suspicious and ok. [8+8]
7. (a) Explain process block, junction, 100% path coverage and Predicate.  
 (b) How do you ensure 100% node coverage if every process link is covered at least once? [8+8]
8. Explain about Matrix of a Graph in detail. [16]

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1. Explain the following:
  - (a) Domain Dimensionality
  - (b) Systematic Boundaries
  - (c) Linear Boundaries
  - (d) Co-incidental correctness. [16]
2. Define structured code. Explain lower path count Arithmetic with an example. [16]
3. (a) Explain the process of achieving  $(C_1+C_2)$  coverage.  
(b) How do you convert a flow-chart into a flow graph. [8+8]
4. (a) Define du path and definition-clear path segment.  
(b) Why All-du-Paths (ADUP) is the strongest data-flow testing strategy? [6+10]
5. (a) Define state . Explain about state table  
(b) Discuss about software Implementation of state graph. [8+8]
6. What is a decision table and how does it is useful in testing. Explain it with help of an example. [16]
7. (a) What are Test and test design bugs, explain.  
(b) The importance of a bug type is calculated by multiplying the expected cost of the nightmare by the probability of the bug and summing across all the nightmares. How? [8+8]
8. What are graph matrices and their applications? [16]

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**R07****Set No. 1**

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1. (a) What are the advantages of matrix representations?  
 (b) Write about loops in matrix representation. [8+8]
2. Define Path sensitization and write Heuristic the procedure used in path sensitization. [16]
3. (a) Differentiate between good state graphs and bad state graphs.  
 (b) What are principles of state testing? Explain its advantages and disadvantages. [8+8]
4. (a) Explain different Ugly domains.  
 (b) How programmers and testers treat Ugly Domains. [8+8]
5. (a) Explain the Model for Testing?  
 (b) What are the beliefs of testers which make them unable to test effectively? [8+8]
6. Minimize the function using Karnaugh Map method  
 $F(A,B,C,D) = \Sigma (1,2,3,8,9,10,11,14) + \Sigma d(7,15)$  [16]
7. Explain the process finding the mean processing time of a routine with an example. [16]
8. (a) Explain the procedure to construct a Data Flow Graph.  
 (b) Construct the Data flow graph for the following problem.
  - i. Given L, t, and d, solve for Z .
  - ii.  $\cos(C) = \cos(L) \sin(t)$
  - iii.  $\tan(M) = \cot(L) \cos(t)$
  - iv.  $\tan(Z+F) = -\sin(L) \tan(t)$
  - v.  $\tan(F) = \cos(M) \tan(M+d)$ . [8+8]

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**R07****Set No. 3**

III B.Tech I Semester Examinations, November 2010

**SOFTWARE TESTING METHODOLOGIES**

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Time: 3 hours

Max Marks: 80

Answer any FIVE Questions

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1. (a) Explain the construction of control flow graph.  
(b) How does a nested loop can be tested? [8+8]
2. (a) What are Decision table processors.  
(b) Whether the predicates are restricted to binary truth value or not? Explain. [8+8]
3. (a) How domain testing can be used in both functional and structural testings?  
(b) Explain the different domain errors. [8+8]
4. (a) Explain how the transaction flow-graph is used in functional testing.  
(b) Explain Births and mergers in Transactions. [8+8]
5. Write short notes on:
  - (a) Path Products
  - (b) Path Expressions.
  - (c) Path Sums
  - (d) Loops. [16]
6. (a) What are the software implementation issues in state testing ?  
(b) Explain about good state and bad state graphs. [8+8]
7. Write the steps involved in Node Reduction Procedure. Illustrate all the steps with help of neat labeled diagrams. [16]
8. (a) Explain the procedure used in quantifying the nightmare list to stop testing?  
(b) Explain the 5 types of Structural bugs. [8+8]

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