

Code No: 07A70501

R07**Set No. 2**

IV B.Tech I Semester Examinations, November 2010

DIGITAL IMAGE PROCESSING

Electronics And Communication Engineering

Time: 3 hours

Max Marks: 80

Answer any FIVE Questions

All Questions carry equal marks

1. propose a technique for detecting gaps of length ranging between 1 and L pixels in line segment of a binary image. Assume that the lines are 1 pixel thick. Note: base your technique on 8-neighbor connectivity analysis. [16]
2. Discuss following histogram techniques for Image enhancement.
 - (a) Histogram specification.
 - (b) Local enhancement. [16]
3. (a) Discuss in detail sampling and quantization of Images.
(b) Define spatial resolution? What is its effect on Image processing. [10+6]
4. Sketch perspective plot of an 2-D Ideal High pass filter transfer function and filter cross section and explain its usefulness in Image enhancement. [16]
5. Give the expressions for 1D and 2D kernels of Walsh transform, also give the transform expressions. [16]
6. Explain the following:
 - (a) Spatial processing
 - (b) Color vectoring processing. [8+8]
7. An 8 level image has the gray level distribution given in table.

r_k	$P_r(r_k)$	Code 1	$L_1(r_k)$	Code 2	$L_2(r_k)$
$r_0 = 0$	0.19	000	3	11	2
$r_1 = 1/7$	0.25	001	3	01	2
$r_2 = 1/7$	0.21	010	3	10	2
$r_3 = 3/7$	0.10	011	3	001	3
$r_4 = 4/7$	0.08	100	3	0001	4
$r_5 = 5/7$	0.06	101	3	00001	5
$r_6 = 6/7$	0.03	110	3	000001	6
$r_7 = 1$	0.02	111	3	000000	6

- (a) construct the best 2-bit binary shift code.
- (b) construct the best B_1 - code for the distribution. [16]
8. (a) How the Periodic Noise is reduced by Frequency Domain Filtering.

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(b) Write that transfer function of a Butter worth notch filter. [8+8]

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Answer any FIVE Questions
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1. Distinguish between spatial domain techniques and frequency domain techniques of Image enhancement. [16]
 2. (a) Non uniform sampling is useful for what type of Images. Give reasons.
(b) What are the disadvantages of non uniform sampling. [8+8]
 3. Write about Various Estimation of Noise Parameters. [16]
 4. Suggest typical derivative masks for Image enhancement i.e.
(a) Roberts
(b) Prewitt
(c) Sobel. [16]
- How many unique Huffman codes are there for three-symbol source? Construct them. [16]
6. With reference to FFT show that
(a) $W_{2N}^{2k} = W_N^k$
(b) $W_N^{N-k} = W_N^k$
(c) $W_N^{N/2-k} = -W_N^k$. [16]
 7. Show that the Sobel and Prewitt Gradient masks of following images give isotropic results for horizontal and vertical edges and for edges oriented at $+45^\circ$.
 $\nabla f = \text{mag}(\nabla f)[G_x^2 + G_y^2]^{1/2}$ and $\nabla f = |G_x| + |G_y|$ give identical results for edges oriented in the horizontal and vertical directions. [16]
- | | | |
|----|----|----|
| Z1 | Z2 | Z3 |
| Z4 | Z5 | Z6 |
| Z7 | Z8 | Z9 |
8. What are the techniques used for Image smoothing? Explain any two spatial and two frequency techniques used for image smoothing. [16]

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1. (a) Discuss basic transformations of pixels.
(b) Define concatenation. [12+4]
2. What is Noise? what are the spatial and frequency properties of noise? [16]
3. Write about various edge Detectors available in function edge. [16]
4. (a) Draw the relevant diagram for a communication system model.
(b) Explain the noiseless coding theorem. [8+8]
5. (a) With example discuss FWT concept .
(b) What are the advantages and disadvantages of FWT. [8+8]
6. (a) Explain about YCbCr color space.
(b) Explain about HSC color space. [8+8]
7. What is histogram of an Image? Sketch histograms of basic Image types. Discuss how histogram is useful for Image enhancement. [16]
8. (a) Explain the Homomorphic filtering approach for image enhancement
(b) Show that the fourier transform and its inverse are linear processor. [16]

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R07**Set No. 3****IV B.Tech I Semester Examinations, November 2010****DIGITAL IMAGE PROCESSING****Electronics And Communication Engineering****Time: 3 hours****Max Marks: 80****Answer any FIVE Questions****All Questions carry equal marks**

1. Compute Fourier transform of 2D-gate function $f(x,y)$ with amplitude A and width along x - axis is X and width along y - axis is Y . Also sketch its spectrum and light intensity function. [16]
2. Explain about the Hough Transform Peak Detection. [16]
3. Discuss following terms w.r.t Digital Image Processing.
 - (a) Sampling
 - (b) Quantization
 - (c) Relations between pixels
 - (d) Transformations. [16]
4. Explain the following:
 - (a) Gaussian noise
 - (b) Erlang noise. [16]
5. Basic approach used to compute the digital gradient involves taking the differences of the form $f(x,y) - f(x+1,y)$.
 - (a) Obtain filter transfer function $H(u,v)$ for performing equivalent process in the frequency domain.
 - (b) Show that it is a high pass filter. [16]
6. Explain the following:
 - (a) Color transformation
 - (b) Spatial processing. [16]
7. A 64×64 pixel binary image has been coded using 1-D WBS with blocks of four pixels. The WBS code for one line of the image was 0110010000001000010010000000, where a 0 is used to represent a black pixel.
 - (a) Decode the line.
 - (b) Create a 1 -D iterative WBS procedure that begins by looking for all white lines (a 64-pixel block) and successively halves nonwhite intervals until four pixel blocks are reached. [16]

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8. Discuss the limiting effect of repeatedly applying a 3X3 low pass spatial filter to a digital Image. You may ignore the border effects. [16]

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