

Code No: R05312203

**R05****Set No. 2****III B.Tech I Semester Examinations, November 2010****OOPS THROUGH JAVA****Instrumentation And Control Engineering****Time: 3 hours****Max Marks: 80****Answer any FIVE Questions****All Questions carry equal marks**

\*\*\*\*\*

1. (a) Explain multithreading by creating multiple threads (more than two).  
(b) What is the use of is Alive( ) and join( ) functions in multithreading? [8+8]
2. (a) Explain about final classes, final methods and final variables?  
(b) Explain about the abstract class with example program? [8+8]
3. Write short notes on:  
(a) "whois" port  
(b) URL connection class  
(c) Datagram packet. [5+5+6]
4. (a) What is class? How does it accomplish data hiding?  
(b) What is a default constructor?  
(c) How many constructors can a class have?  
(d) What is the difference between invoking a copy constructor and using an assignment? [4+2+6+4]
5. (a) What is the functionality supported by java related to Fonts?  
(b) How using different fonts improves the user interface? [10+6]
6. Write a program to create an interface containing a static inner class. Implement this interface and create an instance of the inner class. [16]
7. (a) What kind things can become objects in OOP?  
(b) List few areas of application of OOP technology.  
(c) Write a program to convert the given temperature in Fahrenheit to Celsius using the following conversion formula  $C = (F - 32)/1.8$   
And display the values in a tabular form. [4+4+8]
8. What are various layout managers available in JFC? List each of them with their functionality. Explain them with suitable examples. [16]

\*\*\*\*\*

Code No: R05312203

**R05****Set No. 4****III B.Tech I Semester Examinations, November 2010****OOPS THROUGH JAVA****Instrumentation And Control Engineering****Time: 3 hours****Max Marks: 80**

**Answer any FIVE Questions**  
**All Questions carry equal marks**

\*\*\*\*\*

1. (a) What is class? How does it accomplish data hiding?  
(b) What is a default constructor?  
(c) How many constructors can a class have?  
(d) What is the difference between invoking a copy constructor and using an assignment? [4+2+6+4]
2. Write a program to create an interface containing a static inner class. Implement this interface and create an instance of the inner class. [16]
3. (a) What kind things can become objects in OOP?  
(b) List few areas of application of OOP technology.  
(c) Write a program to convert the given temperature in Fahrenheit to Celsius using the following conversion formula  $C = (F - 32)/1.8$   
And display the values in a tabular form. [4+4+8]
4. (a) Explain multithreading by creating multiple threads (more than two).  
(b) What is the use of is Alive( ) and join( ) functions in multithreading? [8+8]
5. (a) What is the functionality supported by java related to Fonts?  
(b) How using different fonts improves the user interface. [10+6]
6. (a) Explain about final classes, final methods and final variables?  
(b) Explain about the abstract class with example program? [8+8]
7. What are various layout managers available in JFC? List each of them with their functionality. Explain them with suitable examples. [16]
8. Write short notes on:  
(a) "whois" port  
(b) URL connection class  
(c) Datagram packet. [5+5+6]

\*\*\*\*\*

Code No: R05312203

**R05****Set No. 1****III B.Tech I Semester Examinations, November 2010****OOPS THROUGH JAVA****Instrumentation And Control Engineering****Time: 3 hours****Max Marks: 80****Answer any FIVE Questions****All Questions carry equal marks**

\*\*\*\*\*

1. (a) What is the functionality supported by java related to Fonts?  
(b) How using different fonts improves the user interface? [10+6]
2. Write a program to create an interface containing a static inner class. Implement this interface and create an instance of the inner class. [16]
3. (a) What kind things can become objects in OOP?  
(b) List few areas of application of OOP technology.  
(c) Write a program to convert the given temperature in Fahrenheit to Celsius using the following conversion formula  $C = (F - 32)/1.8$   
And display the values in a tabular form. [4+4+8]
4. Write short notes on:  
(a) "whois" port  
(b) URL connection class  
(c) Datagram packet. [5+5+6]
5. (a) Explain multithreading by creating multiple threads (more than two).  
(b) What is the use of is Alive( ) and join( ) functions in multithreading? [8+8]
6. What are various layout managers available in JFC? List each of them with their functionality. Explain them with suitable examples. [16]
7. (a) What is class? How does it accomplish data hiding?  
(b) What is a default constructor?  
(c) How many constructors can a class have?  
(d) What is the difference between invoking a copy constructor and using an assignment? [4+2+6+4]
8. (a) Explain about final classes, final methods and final variables?  
(b) Explain about the abstract class with example program? [8+8]

\*\*\*\*\*

Code No: R05312203

**R05****Set No. 3****III B.Tech I Semester Examinations, November 2010****OOPS THROUGH JAVA****Instrumentation And Control Engineering****Time: 3 hours****Max Marks: 80****Answer any FIVE Questions****All Questions carry equal marks**

\*\*\*\*\*

1. (a) What is the functionality supported by java related to Fonts?  
(b) How using different fonts improves the user interface? [10+6]
2. (a) Explain multithreading by creating multiple threads (more than two).  
(b) What is the use of is Alive( ) and join( ) functions in multithreading? [8+8]
3. Write short notes on:
  - (a) "whois" port
  - (b) URL connection class
  - (c) Datagram packet. [5+5+6]
4. (a) What is class? How does it accomplish data hiding?  
(b) What is a default constructor?  
(c) How many constructors can a class have?  
(d) What is the difference between invoking a copy constructor and using an assignment? [4+2+6+4]
5. (a) Explain about final classes, final methods and final variables?  
(b) Explain about the abstract class with example program? [8+8]
6. What are various layout managers available in JFC? List each of them with their functionality. Explain them with suitable examples. [16]
7. Write a program to create an interface containing a static inner class. Implement this interface and create an instance of the inner class. [16]
8. (a) What Kind things can become objects in OOP?  
(b) List few areas of application of OOP technology.  
(c) Write a program to convert the given temperature in Fahrenheit to Celsius using the following conversion formula  $C = (F - 32)/1.8$   
And display the values in a tabular form. [4+4+8]

\*\*\*\*\*