Set No. 2 \mathbf{RR} Code No: RR321501 **III B.Tech II Semester Examinations, December 2010** SOFTWARE ENGINEERING Common to Electronics And Computer Engineering, Computer Science And Systems Engineering Time: 3 hours Max Marks: 80 Answer any FIVE Questions All Questions carry equal marks **** 1. Explain why the process of project planning is an iterative one and why a plan must be continually reviewed during a software project. [16]2. Explain the recent advances in one of the leading edge software application areas among : (a) Web based application. [8] (b) Virtual Reality. [8] 3. Explain the different tools and methods used during the project analysis phase. [16]4. (a) Describe Assembly Line Diagram (ALD) with an example. [8] (b) Describe Entity diagrams with an example. [8] 5. Develop a design model for the interactive application of computer aided design system. 16 6. Describe the best interface that you have ever worked with and critique it relative to the concepts introduced in user interface design. [16]7. Describe software maintenance activities and discuss about re-engineering. [16]8. Discuss in detail about a software re-engineering process model. [16]

Set No. 4 RR Code No: RR321501 **III B.Tech II Semester Examinations, December 2010** SOFTWARE ENGINEERING Common to Electronics And Computer Engineering, Computer Science And Systems Engineering Time: 3 hours Max Marks: 80 Answer any FIVE Questions All Questions carry equal marks **** 1. Describe software maintenance activities and discuss about re-engineering. [16]2. Explain why the process of project planning is an iterative one and why a plan must be continually reviewed during a software project. [16]3. (a) Describe Assembly Line Diagram (ALD) with an example [8] (b) Describe Entity diagrams with an example. [8] 4. Discuss in detail about a software re-engineering process model. [16]5. Develop a design model for the interactive application of computer aided design system. [16]6. Explain the different tools and methods used during the project analysis phase. [16]7. Describe the best interface that you have ever worked with and critique it relative to the concepts introduced in user interface design. [16]8. Explain the recent advances in one of the leading edge software application areas among : (a) Web based application. [8] (b) Virtual Reality. [8]

Set No. 1 \mathbf{RR} Code No: RR321501 **III B.Tech II Semester Examinations, December 2010** SOFTWARE ENGINEERING Common to Electronics And Computer Engineering, Computer Science And Systems Engineering Time: 3 hours Max Marks: 80 Answer any FIVE Questions All Questions carry equal marks **** 1. Explain the recent advances in one of the leading edge software application areas among : (a) Web based application. [8] [8] (b) Virtual Reality. 2. Develop a design model for the interactive application of computer aided design system. [16]3. Describe software maintenance activities and discuss about re-engineering. [16] 4. Explain why the process of project planning is an iterative one and why a plan must be continually reviewed during a software project. [16]5. Describe the best interface that you have ever worked with and critique it relative to the concepts introduced in user interface design. [16]6. Discuss in detail about a software re-engineering process model. [16]7. Explain the different tools and methods used during the project analysis phase. [16]8. (a) Describe Assembly Line Diagram (ALD) with an example. [8] (b) Describe Entity diagrams with an example. [8]

Code No: RR321501	\mathbf{RR}	Set	No. 3
III B.Tech II Semester Examinations,December 2010 SOFTWARE ENGINEERING Common to Electronics And Computer Engineering, Computer Science And Systems Engineering Time: 3 hours Max Marks: 80 Answer any FIVE Questions All Questions carry equal marks *****			
1. Develop a design model system.	for the interactive application	on of compute	er aided design [16]
2. Explain the different tools and methods used during the project analysis phase. [16]			
3. Discuss in detail about a	software re-engineering proc	ess model.	[16]
4. (a) Describe Assembly	Line Diagram (ALD) with an	example.	[8]
(b) Describe Entity dia	grams with an example.		[8]
5. Describe the best interface that you have ever worked with and critique it relative to the concepts introduced in user interface design. [16]			
6. Describe software mainte	enance activities and discuss a	about re-engi	neering. [16]
- · · · · · · · · · · · · · · · · · · ·	s of project planning is an it ewed during a software project		nd why a plan [16]
8. Explain the recent advantation among :	nces in one of the leading edg	ge software ap	oplication areas
(a) Web based applicat	ion.		[8]
(b) Virtual Reality.			[8]