$\mathbf{RR}$ 

Set No. 2

Engineering

Time: 3 hours

Code No: RR410407

Max Marks: 80

# Answer any FIVE Questions All Questions carry equal marks

- \*\*\*\*
- 1. What is meant by thresholding? State and explain indetail various thresholding techniques. [16]
- 2. (a) Discuss the functioning of source encoder and decoder in image compression.
  - (b) Explain about Huffman coding with suitable examples. [8+8]
- 3. (a) Distinguish between continuous and discrete function? Give suitable example to each type.
  - (b) Explain how continuous functions can be discretized. [6+10]
- 4. (a) What is meant by a monochrome image? Discuss how it will be represented.
  - (b) With a neat diagram explain the fundamental steps in digital image processing. [6+10]
- 5. (a) Explain about Butter worth high pass filter with necessary expressions.
  - (b) Discuss about generation of spatial marks from frequency domain specifications. [8+8]
- 6. Discuss clearly the various methods for image restoration. Discuss their advantages and disadvantages. [16]
- 7. (a) Explain about Histogram specification with necessary derivations
  - (b) What is meant by local enhancement? Discuss its importance. [10+6]
- 8. Explain in detail the Fast Fourier Transform (FFT) algorithm. [16]

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 $\mathbf{RR}$ 

Set No. 4

Engineering

Time: 3 hours

Code No: RR410407

Max Marks: 80

# Answer any FIVE Questions All Questions carry equal marks

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- 1. (a) Explain about Histogram specification with necessary derivations
  - (b) What is meant by local enhancement? Discuss its importance. [10+6]
- 2. Discuss clearly the various methods for image restoration. Discuss their advantages and disadvantages. [16]
- 3. Explain in detail the Fast Fourier Transform (FFT) algorithm. [16]
- 4. (a) What is meant by a monochrome image? Discuss how it will be represented.
  - (b) With a neat diagram explain the fundamental steps in digital image processing. [6+10]
- 5. (a) Distinguish between continuous and discrete function? Give suitable example to each type.
  - (b) Explain how continuous functions can be discretized. [6+10]
- 6. (a) Explain about Butter worth high pass filter with necessary expressions.
  - (b) Discuss about generation of spatial marks from frequency domain specifications. [8+8]
- 7. (a) Discuss the functioning of source encoder and decoder in image compression.
  - (b) Explain about Huffman coding with suitable examples. [8+8]
- 8. What is meant by thresholding? State and explain indetail various thresholding techniques. [16]

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 $\mathbf{RR}$ 

Set No. 1

Engineering

Time: 3 hours

Code No: RR410407

Max Marks: 80

## Answer any FIVE Questions All Questions carry equal marks

\*\*\*\*\*

- 1. (a) Distinguish between continuous and discrete function? Give suitable example to each type.
  - (b) Explain how continuous functions can be discretized. [6+10]
- 2. (a) Explain about Histogram specification with necessary derivations
  - (b) What is meant by local enhancement? Discuss its importance. [10+6]
- 3. (a) Discuss the functioning of source encoder and decoder in image compression.
  - (b) Explain about Huffman coding with suitable examples. [8+8]
- 4. Discuss clearly the various methods for image restoration. Discuss their advantages and disadvantages. [16]
- 5. (a) What is meant by a monochrome image? Discuss how it will be represented.
  - (b) With a neat diagram explain the fundamental steps in digital image processing. [6+10]
- 6. Explain in detail the Fast Fourier Transform (FFT) algorithm. [16]
- 7. What is meant by thresholding? State and explain indetail various thresholding techniques. [16]
- 8. (a) Explain about Butter worth high pass filter with necessary expressions.
  - (b) Discuss about generation of spatial marks from frequency domain specifications. [8+8]

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 $\mathbf{RR}$ 

Set No. 3

Engineering

Time: 3 hours

Code No: RR410407

Max Marks: 80

## Answer any FIVE Questions All Questions carry equal marks

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- 1. Explain in detail the Fast Fourier Transform (FFT) algorithm. [16]
- 2. (a) Explain about Butter worth high pass filter with necessary expressions.
  - (b) Discuss about generation of spatial marks from frequency domain specifications. [8+8]
- 3. (a) Discuss the functioning of source encoder and decoder in image compression.
  - (b) Explain about Huffman coding with suitable examples. [8+8]
- 4. (a) Explain about Histogram specification with necessary derivations(b) What is meant by local enhancement? Discuss its importance. [10+6]
- 5. Discuss clearly the various methods for image restoration. Discuss their advantages and disadvantages. [16]
- 6. (a) What is meant by a monochrome image? Discuss how it will be represented.
  - (b) With a neat diagram explain the fundamental steps in digital image processing. [6+10]
- 7. What is meant by thresholding? State and explain indetail various thresholding techniques. [16]
- 8. (a) Distinguish between continuous and discrete function? Give suitable example to each type.
  - (b) Explain how continuous functions can be discretized. [6+10]

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