

## **R13**

Set No. 1

## IV B.Tech II Semester Regular Examinations, April/May - 2017

### **EMBEDDED SYSTEMS**

(Common to Electronics & Communication Engineering, Electronics & Instumentation Engineering and Electronics & Computer Engineering)

Time: 3 hours Max. Marks: 70

Question paper consists of Part-A and Part-B Answer ALL sub questions from Part-A Answer any THREE questions from Part-B

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1.	a)	What is meant by Embedded firmware?	[3]
	b)	What are Timer and counting devices?	[4]
	c)	What are concepts of Embedded C?	[4]
	d)	What are the types of RTOS?	[3]
	e)	What are types of files generated on cross-compilation?	[4]
	f)	What are the various simulators used for Embedded system testing?	[4]
		$\underline{\mathbf{PART-B}} \ (3x16 = 48 \ Marks)$	
2.	a)	Draw and explain the typical Embedded system architecture?	[8]
	b)	Illustrate an application-specific Embedded system with suitable example?	[8]
3.	a)	What are the various serial communication devices used in an Embedded	
		Hardware? Explain any one of them?	[8]
	b)	Discuss about Real time clock with respect to an Embedded Hardware?	[8]
4.	a)	Explain any one of Embedded firmware design approaches in detail?	[8]
	b)	Tabulate the concepts of compiler and cross compiler relevant to an Embedded	F - J
	- /	Firmware?	[8]
5.	a)	Discuss about Multiprocessing and Multitasking techniques used in RTOS?	[8]
	b)	Briefly explain (i) Task scheduling (ii) Hardware software trade-offs	[8]
6.	a)	Draw and explain the integrated embedded system development environment.	[8]
	b)	Write notes on Embedded software development-process?	[8]
7.		Write short notes on the following	
		a) Translation Tools	
		b) Debugging Tools	[16]



# **R13**

Set No. 2

## IV B.Tech II Semester Regular Examinations, April/May - 2017

### **EMBEDDED SYSTEMS**

(Common to Electronics & Communication Engineering, Electronics & Instumentation **Engineering and Electronics & Computer Engineering)** 

Time: 3 hours Max. Marks: 70

> Question paper consists of Part-A and Part-B Answer ALL sub questions from Part-A Answer any THREE questions from Part-B

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		PART-A (22 Marks)	
1.	a)	What is operational quality attribute?	[3]
	b)	What is the operation of transistor based relay driver circuit	[4]
	c)	What is the difference between C and Embedded C	[4]
	d)	What is process life cycle?	[3]
	e)	What are the advantages of simulator base debugging?	[4]
	f)	What is a target system? How does the target system differ from the final	
		embedded system?	[4]
		$\underline{\mathbf{PART-B}} \ (3x16 = 48 \ Marks)$	
2.	a)	What is Digital Signal Processor? Explain the role of DSP in embedded system	
		design.	[8]
	b)	Explain the different characteristics of embedded systems in detail?	[8]
3.	a)	Explain the role of Watchdog timer in embedded system	[8]
	b)	Compare the operation of ZigBee and Wi-Fi networks	[8]
4.	a)	Explain the advantages and disadvantages of high level language based	
		embedded firmware development.	[8]
	b)	What is Device driver? explain about device driver programming	[8]
5.	a)	What is the difference between general purpose kernel and real time kernel?	
		Give example.	[8]
	b)	Explain the different multitasking models in operating system context	[8]
6.	a)	Explain in detail about different files generated during the cross compilation of	
		an Embedded C file	[8]
	b)	What is a monitor program? Explain role in embedded firmware debugging.	
			[8]
7.		Explain in detail about below terms	
		a) Interpreters b) Simulator c) Linkers	[16]

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# **R13**

Set No. 3

## IV B.Tech II Semester Regular Examinations, April/May - 2017 EMBEDDED SYSTEMS

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Time: 3 hours Max. Marks: 70

Question paper consists of Part-A and Part-B Answer ALL sub questions from Part-A Answer any THREE questions from Part-B \*\*\*\*\*

		PART-A (22 Marks)	
1.	a)	What is non-operational quality attribute?	[3]
	b)	What is role of reset circuit in embedded systems?	[4]
	c)	What is macro in embedded C?	[3]
	d)	What are the activities involved during context switching?	[4]
	e)	What is logic Analyzer?	[4]
	f)	What do you mean by application software for a target system?	[4]
		$\underline{\mathbf{PART-B}} (3x16 = 48  Marks)$	
2.	a)	Explain time to market? What is significance in product development?	[8]
	b)	Explain the different communication buses used in automotive application	[8]
3.	a)	Explain the role of Real time clock in embedded system	[8]
	b)	Explain the merits and limitations of parallel port over serial interface	[8]
4.	a)	Explain the advantages and disadvantages of Assembly language based	
		embedded firmware development.	[8]
	b)	What is ISR? explain about Interrupt servicing mechanism	[8]
5.	a)	What is task scheduling? Explain Round Rabin scheduling algorithm	[8]
	b)	Explain about how to choose an RTOS	[8]
6.	a)	Explain role of integrated development environment for embedded software	
		development	[8]
	b)	Explain the different tools used for hardware debugging	[8]
7.	a)	Explain in detail Translation tools-Pre-processors	[8]
	b)	Explain about Laboratory Tool	[8]

## **R13**

Set No. 4

## IV B.Tech II Semester Regular Examinations, April/May - 2017 EMBEDDED SYSTEMS

(Common to Electronics & Communication Engineering, Electronics & Instumentation Engineering and Electronics & Computer Engineering)

Time: 3 hours Max. Marks: 70

Question paper consists of Part-A and Part-B Answer ALL sub questions from Part-A Answer any THREE questions from Part-B

### PART-A (22 Marks)

1.	a)	What are the difference between general purpose computing and embedded	
		systems	[4]
	b)	What is watchdog timer?	[3]
	c)	What is Assembly language programming?	[4]
	d)	What is ICE?	[4]
	e)	What are the limitations of simulator base debugging?	[4]
	f)	What are Laboratory Tools?	[3]
		$\underline{\mathbf{PART-B}}\left(3x16=48Marks\right)$	
2.	a)	Explain different classification of embedded systems with example	[8]
	b)	Explain the role of embedded systems in automotive domain	[8]
3.	a)	Explain in detail about USB.	[8]
	b)	Explain about Timer and counting devices in Embedded Hardware.	[8]
4.	a)	Explain the different embedded firmware design approaches in detail	[8]
	b)	What is interrupt? What is role embedded application development?	[8]
5.	a)	Explain the architecture of device river	[8]
	b)	What is critical section? What are the different techniques to control critical	
	ĺ	section?	[8]
6.	a)	Explain the various elements of an embedded system development environment	[8]
	b)	Explain in detail about Boundary scan	[8]
	- /		L-J
7.	a)	Explain about main software utility tool	[8]
	b)	What is Quality assurance and testing of the design? Explain in detail.	[8]
	- /		F - J