

Code No: RT31053

R13**SET - 1****III B. Tech I Semester Regular/Supplementary Examinations, October/November - 2017****PRINCIPLES OF PROGRAMMING LANGUAGES**

(Computer Science and Engineering)

Time: 3 hours

Max. Marks: 70

- Note: 1. Question Paper consists of two parts (**Part-A** and **Part-B**)
2. Answering the question in **Part-A** is compulsory
3. Answer any **THREE** Questions from **Part-B**
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PART -A

- 1 a) What are the factors influencing the writability of a language? [4M]
- b) List the advantages of using control structures in any of the compiled programming languages. [3M]
- c) Define Shallow and Deep binding for referencing environment of subprograms that have been passed as parameters. [4M]
- d) Describe briefly about Monitors. [4M]
- e) Write about Meta Language declaration statements. [4M]
- f) What is the relationship between resolution and unification in Prolog? [3M]

PART -B

- 2 a) Compare and contrast between the special purpose and general purpose programming languages. [4M]
- b) What is attribute grammar? Give the syntax directed definition for a desktop calculator. [8M]
- c) What are the limitations of recursive descent parser? [4M]
- 3 a) Explain the conditional statements and its implementation with examples. [8M]
- b) Explain the scope and lifetime of variables. Illustrate when they would coincide and when they don't. [8M]
- 4 a) Define a subprogram. Write the semantics of call and return of a subprogram. [8M]
- b) Discuss about nested subprograms with examples. [8M]
- 5 a) How message passing is implemented in Ada? Explain with examples. [8M]
- b) What is an event? How the events are handled in various OOP languages. [8M]
- 6 a) Discuss the fundamental concepts of lambda calculus. [8M]
- b) Explain about LISP functional programming language. [8M]
- 7 a) Discuss about basic elements of Prolog. [8M]
- b) Explain different types of propositions present in logic programming. [8M]

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PART -A

- 1 a) Describe the approach of using axiomatic semantics to convert the correctness of a given program? [4M]
- b) List the advantages and disadvantages of mixed mode arithmetic expressions. [4M]
- c) Why is type checking the parameters of a subprogram important? [3M]
- d) What is the primary problem with semaphores to provide synchronization? [4M]
- e) Write a short note on ML functions. [4M]
- f) What are the syntactic form and usage of fact and ruled statements in Prolog? [3M]

PART -B

- 2 a) How do you describe the meanings of programs using dynamic semantics? [4M]
- b) Explain in detail about recursive descent parsing. [8M]
- c) Give an example of left recursive rule in CFG. What is the significance of left Recursive rule? [4M]
- 3 a) Explain about the following [8M]
i) associative arrays ii) union types
- b) State whether static binding is more reliable or dynamic binding. Justify. [8M]
- 4 a) Define a function. What are the design issues for functions? Explain. [8M]
- b) Explain how subprogram is overloaded? Give examples. [8M]
- 5 a) Compare and contrast the cooperation synchronization and competition synchronization in message passing. [8M]
- b) Explain the basic concepts of exception handling. [8M]
- 6 a) How ML is different from other functional programming languages? [8M]
- b) Why were imperative features added to most dialects of LISP? [8M]
- 7 a) Explain how RDBMS and expert systems are helped using logic programming. [8M]
- b) Discuss Terms and Goal statements in Prolog with examples. [8M]

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R13**SET - 3****III B. Tech I Semester Regular/Supplementary Examinations, October/November - 2017****PRINCIPLES OF PROGRAMMING LANGUAGES**

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PART -A

- 1 a) Define grammar, derivation and a parse tree. [4M]
b) What are the design issues for string types? [3M]
c) What are generic methods? [4M]
d) List out the errors that can occur in expression evaluation. [4M]
e) What is type inferencing used in ML? [4M]
f) Mention the various applications of multi paradigm languages. [3M]

PART -B

- 2 a) Explain language evaluation criteria and the characteristics that affect them. [8M]
b) Discuss the general approaches for the implementation of a Lexical analyzer. [8M]
- 3 a) Explain in detail arrays, indices, subscript bindings, and array categories. [8M]
b) Define unconditional branching. What are the problems with unconditional branching? [4M]
c) Discuss various methods for reclaiming garbage. [4M]
- 4 a) Discuss the design issues of subprogram and its operations performed on them. [8M]
b) Explain how subprogram names are passed as parameters. [8M]
- 5 a) Define a Thread. How are threads different from processes? Explain java threads with examples. [8M]
b) Define monitor. Explain how cooperation synchronization and competition synchronization are implemented using monitors. [8M]
- 6 a) Explain about scheme functional programming language. [8M]
b) Discuss how Haskell differs from ML. [8M]
- 7 a) Correlate the importance of logic programming languages over functional programming languages. [8M]
b) Explain Fact and Rule Statements in Prolog with suitable examples. [8M]

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SET - 4

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PART -A

- 1 a) What are the difficulties in using an attribute grammar to describe all of the syntax and static semantics of a contemporary programming language? [4M]
- b) Write a note on Boolean and relational expressions. [3M]
- c) State the importance of Local Referencing Environments with suitable examples. [4M]
- d) Differentiate between physical and logical concurrency. [4M]
- e) What scoping rules are used in ML? [3M]
- f) Describe the multi - paradigm languages. [4M]

PART -B

- 2 a) Discuss in detail about the attribute grammars. [4M]
- b) Explain how is the order of evaluation of attributes determined for the tree of a given grammar. [8M]
- c) Why lexical and syntax analyzer are separated out? [4M]
- 3 a) Discuss the merits of guarded commands. [3M]
- b) What is a variable? What are the attributes of a variable? Elaborate on address of a variable. [8M]
- c) Explain in detail about overloaded operators. [5M]
- 4 a) Discuss how generic methods are implemented with suitable examples. [8M]
- b) Explain the importance of dynamic scoping with an example. [8M]
- 5 a) What are the three possible levels of concurrency in programs? Explain. [8M]
- b) Discuss the reasons for using exception handlers in a programming language. What if there exist programming languages with no exception handlers. [8M]
- 6 a) Give comparison of Functional and Imperative Languages. [8M]
- b) Explain the control structure of a PROLOG program. [8M]
- 7 a) How PROLOG is different from other logic programming languages? Give an example for each feature. [8M]
- b) Explain Prolog interfacing process. [8M]
