

## **R13**

Set No. 1

### IV B.Tech I Semester Regular/Supplementary Examinations, October/November - 2017 SOFTWARE TESTING METHODOLOGIES

(Computer Science and Engineering)

Time: 3 hours Max. Marks: 70

		PART-A(22 Marks)	
1.	a)	Write about bug prevention.	[3]
	b)	Describe about unit test plan.	[3]
	c)	Define Control flow graph in testing?	[4]
	d)	Describe about Incremental integration testing.	[4]
	e)	How does a process affect the quality of a product?	[4]
	f)	Give any 4 benefits of automation of testing tool.	[4]
		$\underline{\mathbf{PART}} - \underline{\mathbf{B}}(3x16 = 48 \ Marks)$	
2.	a)	Discuss in detail about evolution of software testing.	[8]
	b)	Differentiate between effective and exhaustive software testing?	[8]
3.	a)	What are the various activities performed by a tester in project development	[8]
	b)	What are all various types of errors detected by black box testing?	[8]
4.	a)	What is the need of white box testing? Discuss briefly.	[8]
	b)	Nested loops are problematic areas for testers. Discuss.	[8]
5.	a)	What is recovery testing? Illustrate with an example.	[8]
	b)	Discuss various benefits of designing stubs and drivers in unit validation testing.	[8]
6.	a)	Describe about Risk analysis table.	[8]
	b)	What is test maturity model? What are its components?	[8]
7.	a)	What is Inheritance testing? What are the issues in Inheritance testing?	[8]
	b)	What is the role of invariants in class testing? Illustrate with an example.	[8]



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Set No. 2

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Time: 3 hours Max. Marks: 70

		PART-A(22 Marks)	
1.	a)	What do you mean by bug discovery?	[3]
	b)	What is V diagram?	[3]
	c)	Describe about notations used in flow graph.	[4]
	d)	Describe about Non incremental integration testing.	[4]
	e)	Why does a test suite grow?	[4]
	f)	What are all the types of tools required for test planning?	[4]
		$\underline{\mathbf{PART-B}}(3x16 = 48 \ Marks)$	
2.	a)	Discuss about Myths related software testing and its facts.	[8]
	b)	Explain about life cycle of Bug.	[8]
3.	a)	How to verify high-level decision? Discuss briefly.	[8]
	b)	A program calculates the GCD of three numbers in the range [1, 50]. Design	
		test cases for this program using BVC, robust testing, and worst-case testing	
		methods.	[8]
4.		Explain in detail about Cyclomatic Complexity. Illustrate with an example.	[16]
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5.	a)	Write and explain about Top-down integration testing.	[8]
	b)	Discuss about Selective Retest Technique.	[8]
6.	a)	What is the need for minimizing test cases in a project? Illustrate with an	
		example.	[8]
	b)	What is Six Sigma? Explain briefly.	[8]
7.	a)	List and explain various guidelines Automated testing.	[8]
	b)	What is the procedure for performing thread-based integration testing? Discuss	
		briefly.	[8]



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Set No. 3

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(Computer Science and Engineering)

Time: 3 hours Max. Marks: 70

		<u>PART-A(</u> 22 Marks)	
1.	a)	What is the need for verification?	[3]
	b)	What do you mean by backward and forward traceability?	[3]
	c)	Define <i>independent path</i> in path testing terminology.	[4]
	d)	Give the objectives of regression testing.	[4]
	e)	Define Test suite Minimization Problem.	[4]
	f)	Differentiate an object and a class with example.	[4]
		$\underline{\mathbf{PART-B}}(3x16 = 48 \ Marks)$	
2.	a)	Write about software testing Models.	[8]
	b)	Draw the Software Testing Life Cycle (STLC) and explain briefly.	[8]
3.	a)	How to verify code? Explain briefly?	[8]
	b)	Which type of testing is possible with BVA? Illustrate with an example.	[8]
4.		How do you calculate the number of decision nodes for switch-case? Illustrate	
		with an example.	[16]
5.	a)	Write and explain about Bottom-up integration testing.	[8]
	b)	Discuss about Path-based Integration.	[8]
6.		Discuss the following. Illustrate with an example	
•		a) Total statement coverage prioritization	[8]
		b) Total branch coverage prioritization.	[8]
7.	a)	What are the quality aspects to be considered in web testing? Discuss briefly.	[8]
	b)	What are the testing and maintenance problems introduced with object-oriented	
		software?	[8]



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Set No. 4

## IV B.Tech I Semester Regular/Supplementary Examinations, October/November - 2017 SOFTWARE TESTING METHODOLOGIES

(Computer Science and Engineering)

Time: 3 hours Max. Marks: 70

		PART-A(22 Marks)	
1.	a)	Give "James Bach" definition for software Testing	[4]
	b)	What is the need for validation?	[3]
	c)	Distinguish between decision node and junction node?	[3]
	d)	Define regression testing.	[4]
	e)	What do you mean by Version-Specific Test case prioritization?	[4]
	f)	Describe the role of invariants in Class Testing.	[4]
		$\underline{\mathbf{PART-B}}(3x16 = 48 \ Marks)$	
2.	a)	Discuss about Goals of Software testing.	[8]
	b)	Why do occur bugs? Discuss in detail.	[8]
3.	a)	Write about "Validation TestExecution".	[8]
٥.	b)	How do you expand immaterial test cases in decision table testing? Illustrate	[o]
	0)	with an example.	[8]
4.		How do you calculate the cyclomatic complexity number of the program	
••		having many connected components? Illustrate with an example.	[16]
5.	a)	Compare and contrast Integration testing with functional testing.	[8]
٥.	b)	What are the different parameters for evaluating test selection testing? Discuss	[o]
	σ,	briefly.	[8]
6.	a)	Write short notes on (i) Quality types (ii) Quality factors.	[8]
	b)	Discuss about Additional statement coverage prioritization.	[8]
7.	a)	Explain about UML-based Object Oriented Testing.	[8]
	b)	List the quality aspects of a website and perform performance testing for it.	[8]