Code No: RT41052

## IV B.Tech I Semester Supplementary Examinations, March - 2017 <br> UML \& DESIGN PATTERNS <br> (Common to Computer Science \& Engineering and Information Technology)

Time: 3 hours
Max. Marks: 70

## Question paper consists of Part-A and Part-B <br> Answer ALL sub questions from Part-A <br> Answer any THREE questions from Part-B <br> *****

## PART-A (22 Marks)

1. a) What are the various relationships used in UML?
b) What are three common use case formats?
c) "Is GRASP a set of patterns or principles ". Justify the statement?
d) Write down principle involved in design pattern fabrication
e) How to apply activity diagrams in UML.
f) What is the relationship between aggregation and composition?

## PART-B (3x16 = 48 Marks)

2. a) What are your comments on "UML as programming language "? Explain.
b) What are the unified processes (UP) phases? Explain with the help of diagram.
3. a) How to write use cases in Inception, elaboration with examples.
b) What are the elements of supplementary specification?
4. a) What are the basic concepts of a sequence diagram? Explain with an example?
b) What are use case realizations? Explain with use case realizations patterns?
5. a) What are creational patterns? Explain any one creational pattern with example.
b) Compare and contrast the structural and behavioral patterns.
6. a) How to apply state chart diagrams? Explain with examples.
b) What are the differences between component and deployment diagrams? What are the types of components in UML?
7. a) Explain about conceptual subclasses, conceptual super classes and abstract conceptual classes in UML.
b) Write a use case diagram for online railway reservation system.
