Roll No.

Total No. of Pages: 02

Total No. of Questions: 09

B.Tech.(IT) (2011 onwards) (Sem.-6) **NETWORKING PROGRAMMING**

Subject Code: BTIT-601 Paper ID: [A2351]

Time: 3 Hrs.

Max. Marks: 60

INSTRUCTION TO CANDIDATES:

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write briefly:

- a) Name various shells of UNIX operating system. Which is most commonly used?
- b) Compare the terms message and system queues.
- c) Differentiate between TCP and UDP sockets.
- d) Name various services of TCP/IP model.
- e) What do you understand by RPC?
- f) Define the term NetBIOS.
- g) Describe the term program and process in UNIX.
- h) What is the purpose of select and poll functions?
- i) What do you mean by SAP?
- j) Describe the authentication process in UNIX.

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SECTION-B

- 2. Discuss the features of UNIX environment which makes it suitable for network programming.
- 3. Differentiate between IPv4 and IPv6.
- 4. Describe the Unix Kernel support for a process and show various related data structures.
- 5. What are semaphores and their role in IPC?
- 6. What is job control? Discuss the job control features with the help of a block diagram.

SECTION-C

- 7. What is Socket? How it is created? Discuss various functions used for transmitting and receiving data over sockets.
- 8. a) What is signal and signal handler? Discuss various POSIX defined signals.
 - b) What are pipes and Queues? How these are used in Inter process communication?
- 9. Write short notes on the following:
 - a) TLI
 - b) SNA