Roll No. Total No. of Pages: 02

Total No. of Questions: 09

B.Tech.(CSE/IT) (2011 onwards) (Sem.-4)
SYSTEM PROGRAMMING
Subject Code: BTCS-405
Paper ID: [A1187]

Time: 3 Hrs. Max. Marks: 60

INSTRUCTION TO CANDIDATES:

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write briefly:

- a) What are the various compiler writing tools
- b) Why it is necessary to reallocate a program in memory?
- c) What is a token in lexical analysis?
- d) List disadvantage of binding at load time over binding at assembly time.
- e) What is a look ahead operator?
- f) What is a recursive macro expansion?
- g) What is the difference between line editor and text editor?
- h) What is debugging?
- i) What are the various debugging techniques?
- j) What is semantics analysis?

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SECTION-B

- 2. What is the difference between phase and a pass? Give example of a language which uses more than one pass.
- 3. What are the various data bases required in a two pass assembler? Explain the format of each of them.
- 4. Explain the sequence of hardware operation performed within the instruction interpreter for the add instruction.
- 5. Explain the following address constants with examples:
 - a) absolute
 - b) simple relocatable
 - c) complex relocatable
- 6. In a two pass direct linking loader what is the function of PASS -1?

SECTION-C

- 7. a) What is a device driver? Why is it required?
 - b) What are the various features for the design of an editor?
- 8. What are the various functions of loader? During what stage of loading each of them is performed in the different schemes of loaders?
- 9. What are the various instructions formats available on microprocessor you have studied? Explain with examples

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