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Seat No.: \_\_\_\_\_ Enrolment No. GUJARAT TECHNOLOGICAL UNIVERSITY MCA - SEMESTER- I EXAMINATION - SUMMER 2018 Subject Code: 610001 Date: 19/05/2018 **Subject Name: Fundamentals of Programming** Time: 02:30 P.M. to 05:00 P.M. **Total Marks: 70 Instructions:** 1. Attempt all questions. 2. Make suitable assumptions wherever necessary. 3. Figures to the right indicate full marks. (a) Answer the following: **Q.1** i. Explain term constant, symbolic constant and literal. 03 Differentiate between algorithm and pseudo code. 04 (b) Explain various symbols of flow chart and draw a flowchart to find maximum of 07 three numbers. **Q.2** Differentiate between following:-Constant pointer and pointer to constant i. 03 ii. int \*p[2] and int (\*p)[2]04 **(b)** What is an array? Write a program to sort n element using user define function. **07 (b)** Write a program to multiply two matrices using user define function. 07 What is recursion? Write a recursive function to convert any decimal number to Q.3 **07** (a) binary number. **(b)** Explain various storage class in detail. 07 OR (a) Explain malloc, calloc, realloc and free function in detail. Q.307 (b) Differentiate between macro and function with suitable example. 07 Differentiate between enum, structure and union with suitable example. **Q.4** 07 (a) Write a program to perform following operations on singly linked list i. Add node at end of list 03 ii. Delete node 03 iii. Search node 01 OR Differentiate between array name and pointer. Write a program sort string array **07** 0.4 (a) using pointer. (b) Write short note on command line arguments and its usage and also write a 07 program to make a DOS command "copy con" which shows the contents of given file. 0.5 Differentiate between (a) i. ftell() and fseek() functions 02 void pointer and NULL pointer ii. 02 binary file and text file iii. 03 (b) Explain #ifdef, # undef and #ifndef preprocessor with example **07** 



iii.

bitfield

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**02** 

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Q.5
(a) Write down the output of following code snippet
                void main()
                                                                                         03
         (i)
                  int a[]=\{1,2,3,4,5\};
                  int *x=a,*y=a[4];
                  printf("%d",y-x);
                                                                                         04
                #define swap(a,b) t=a;a=b;b=t;
         (ii)
                 void main()
                 {
                   static int a=1,b=2,t;
                   if(t)
                    swap(a,b);
                   printf("%d, %d, %d",a,t,b);
         Write short note on following:
(b)
                bitwise operator
                                                                                         03
          ii.
                 #pragma
                                                                                         02
```

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