

UNIT-1

- 1a) Explain how is the order of evaluation of attributes determined for the tree of a given grammar. [5M]
b) Discuss in detail about the attribute grammars [5M]
- 2 a) Explain about lexical analysis. [5M]
b) Write short notes on context free grammar [5m]
3. a) Give an example of left recursive rule in CFG. What is the significance of left Recursive rule? [5M]
b) How do you describe the meanings of programs using dynamic semantics? [5M]
- 4a) Explain different phases of compilation. [5M]
b) Write BNF notation for 'for loop', 'if-else condition' and structure definition in C. [5M]
- 5a) Explain Top down parsing [5M]
b) Explain bottom up parsing [5M]

UNIT-2

- 1a) What is a variable? What are the attributes of a variable? Elaborate on address of a variable [5M]
b) Explain in detail about overloaded operators [5M]
- 2a) Explain in detail arrays, indices, subscript bindings, and array categories [5M]
b) Define unconditional branching. What are the problems with unconditional branching [5M]
- 3a) Explain various primitive data types with suitable examples. [5M]
b) Discuss about type-checking and control structures? [5M]
- 4a) Explain the conditional statements and its implementation with examples. [5M]
b) Explain the scope and lifetime of variables. Illustrate when they would coincide and when they don't. [5M]
- 5a) Is static binding more reliable or dynamic binding? Explain why. [5M]
b) Present the classification of arrays based on subscript binding. Give programming examples. [5M]

UNIT-3

- 1a) Define a function. What are the design issues for functions? Explain [5M]
b) Explain how subprogram is overloaded? Give examples. [5M]
2. a) Explain how subprograms names are passed as parameters. [5M]
b) Define sub program. What are the distinct categories of Subprograms? [5M]
- 3.a) Define a subprogram. Write the semantics of call and return of a subprogram [5M]
b) Discuss about nested subprograms with examples. [5M]
- 4.a) Discuss how generic methods are implemented with suitable examples. [5M]

- b) Explain the importance of dynamic scoping with an example. [5M]
- 5.a) Discuss about pass-by-result and pass-by-value parameter passing methods with detailed programming example for each. [5M]
- b) Discuss about deep access and shallow access methods for implementing dynamic scoping [5M]

UNIT-4

- 1 a) Discuss the design issues of Exception Handling. [5M]
- b) Explain in detail abstract data types in java with examples. [5M]
- 2 a) Compare and contrast the cooperation synchronization and competition synchronization in message passing. [5M]
- b) Explain the basic concepts of exception handling [5M]
- 3a) How message passing is implemented in Ada? Explain with examples. [5M]
- b) What is an event? How the events are handled in various OOP languages. [5M]
- 4a) Define a Thread. How are threads different from processes? Explain java threads with examples [5M]
- b) Define monitor. Explain how cooperation synchronization and competition synchronization are implemented using monitors [5M]
- 5a) Discuss how producer consumer problem can be solved using concurrency in Java. [5M]
- b) Discuss about exception handling in C++. [5M]

UNIT-5

- 1a) Write about functional forms in LISP. [5M]
- b) Give a comparison between ML and Haskell [5M]
- 2a) How ML is different from other functional programming languages? [5M]
- b) Why were imperative features added to most dialects of LISP? [5M]
- 3a) Give comparison of Functional and Imperative Languages [5M]
- b) Explain the control structure of a PROLOG program [5M]
- 4a) Explain about scheme functional programming language. [5M]
- b) Discuss how Haskell differs from ML [5M]
- 5a) Explain the principles of ML? [5M]
- b) Explain about fundamentals of FPL? [5M]

UNIT-6

- 1 a) Explain about Logic programming [5M]
- b) Discuss in brief about the Basic elements of Prolog. [5M]
- 2 a) Discuss about basic elements of Prolog [5M]
- b) Explain different types of propositions present in logic programming. [5M]
- 3 a) Discuss Terms and Goal statements in Prolog with examples [5M]
- b) How PROLOG is different from other logic programming languages? Give an example for each feature [5M]
- 4 a) Explain Prolog interfacing process. [5M]
- b) Explain about the inferencing process of Prolog [5M]
- 5 a) List and explain the applications of logic programming. [5M]
- b) Discuss about basic elements of Prolog [5M]