

**R15****Code No: 127CF****JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD****B. Tech IV Year I Semester Examinations, May/June - 2019****DESIGN PATTERNS****(Common to CSE, IT)****Time: 3 Hours****Max. Marks: 75****Note:** This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

**PART- A****(25 Marks)**

- 1.a) What is a Design Pattern? Explain. [2]
- b) What are the three categories of design patterns? [3]
- c) List out some problems associated in designing a document editor. [2]
- d) What is the benefit of Factory pattern? [3]
- e) What is the intent of the Adapter pattern? [2]
- f) Explain what is Composite pattern? [3]
- g) What are the consequences of mediator pattern? [2]
- h) What is the intent of the Observer pattern? [3]
- i) Write the purpose of behavioral patterns. [2]
- j) What are the five errors in using design patterns? [3]

**PART-B****(50 Marks)**

- 2.a) What are three reasons for studying design patterns?
  - b) What is the relationship between "consequence" and "forces" in a pattern? [5+5]
- OR**
- 3.a) What are the key elements in the description of a design pattern?
  - b) Explain how design patterns solve design problems. [5+5]
- 4.a) Write about the functionality of operations that are accessed indirectly through user operations.
  - b) What are the implementation issues that are to be considered for builder pattern? [5+5]
- OR**
5. What are the benefits of Singleton pattern? Discuss the implementation issues of singleton pattern in detail. [10]
- 6.a) What is the basic problem being solved by the Bridge pattern? Explain.
  - b) The Façade pattern and the Adapter pattern may seem similar. What is the essential difference between the two? Explain. [5+5]
- OR**
- 7.a) What are two classic examples of decorators? How does the Decorator pattern help to decompose the problem?
  - b) Why are the Bridge and Decorator patterns more correctly classified as structural rather than behavioral patterns? [5+5]

- 8.a) Discuss about the structure and participants of Interpreter pattern.  
b) What are the implementation issues to be considered in Chain of Responsibility pattern? Explain. [5+5]

**OR**

- 9.a) Explain in detail about the applicability and structure of Command pattern.  
b) Describe the implementation issues of Memento pattern. [5+5]

- 10.a) Write about the benefits and liabilities of the Visitor pattern.  
b) What are the difference between the Strategy pattern and the Template Method pattern? [5+5]

**OR**

- 11.a) Describe in detail about the structure and participants of Strategy design pattern.  
b) Write about the implementation issues of State Behavioral pattern. [5+5]

---ooOoo---

[www.FirstRanker.com](http://www.FirstRanker.com)