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Code No: RT32053





III B.Tech II Semester Regular Examinations, April - 2016 COMPUTER NETWORKS (Common to CSE and IT)

(Common to CSE and IT)

Time: 3 hours

Max. Marks: 70

Note: 1. Question Paper consists of two parts (Part-A and Part-B)

2. Answering the question in **Part-A** is compulsory

3. Answer any **THREE** Questions from **Part-B**

PART -A

1	a)	Explain in detail about the MAN.	[4M]
	b)	Discuss briefly about the multilevel multiplexing.	[3M]
	c)	What is Piggybacking? Explain the advantage of it.	[3M]
	d)	Explain in detail about the Broadcasting.	[4M]
	e)	Discuss in detail about the Manchester Encoding.	[4M]
	f)	Explain in detail about the HTTP Response Message format.	[4M]
		PART –B	
2	a)	Explain in detail about the Novell Network.	[8M]
	b)	Discuss how Internet has revolutionized many aspects of our daily lives	[8M]
3	a)	Explain in detail about the statistical time division multiplexing	[8M]
	b)	Compare and contrast a circuit-switched network and a packet-switched network	[8M]
4	a)	What are the services provided to the Network Layer by Data Link Layer? Explain.	[6M]
	b)	Given 1101011011 data frame and generator polynomial $G(x) = x^4 + x + 1$. Derive the transmitted frame.	[5M]
	c)	Explain in detail about the Simplex protocol for Noisy channel.	[5M]
5	a)	Describe in detail about the Frequency Division Multiple Access.	[8M]
	b)	Explain briefly about the shortest path routing algorithm.	[8M]
6	a)	Explain in detail about the Physical layer in the Fast Ethernet.	[8M]
	b)	Discuss briefly about the MAC layers in the 802.11 standard.	[8M]
7	a)	Explain in detail about the Client and Server in World Wide Web.	[8M]
	b)	Describe briefly about the HTTP Operational Model.	[8M]

1 of 1



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PART -A

1	a)	Write a short note on ARPANET.	[4M]		
	b)	Compare and contrast a circuit-switched network and a packet-switched network.	[4M]		
	c)	Describe the significance of error detection and error correction mechanisms in data link layer.	[3M]		
	d)	Explain in detail about the Time division Multiple Access.	[4M]		
	e)	Write a short note on Medium Access Control.	[3M]		
	f)	Explain the need of Uniform Resource Locator in WWW.	[4M]		
PART –B					
2	a)	Explain different Layers and their functionalities in TCP/IP Model.	[8M]		
	b)	Discuss in detail about the LAN and WAN.	[8M]		
3	a)	Explain briefly about the applications of FDM	[4M]		
	b)	Explain in detail about the synchronous time division multiplexing.	[6M]		
	c)	Explain in detail about the Efficiency and Delay in Datagram Networks.	[6M]		
4	a)	Explain in detail about the sliding window protocol using Selective Repeat.	[8M]		
	b)	Give a brief note on the Multilink Point to point protocol.	[8M]		
5	a)	Explain how slotted aloha improves the performance of pure aloha.	[6M]		
	b)	Discuss briefly about the token passing.	[4M]		
	c)	What is Count to infinity problem? Explain with suitable example.	[6M]		
6	a)	Compare HDLC Frame with the LLC and MAC frame formats.	[8M]		
	b)	Explain in detail about the addressing mechanism in 802.11.	[8M]		
7	a)	Explain briefly about the Architecture of WWW.	[8M]		
	b)	What are the different request types available in HTTP? Explain.	[8M]		



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3. Answer any THREE Questions from Part-B

PART -A

1	a)	Explain briefly about the Novell Networks.	[4M]
	b)	What is the role of the address field in a packet traveling through a datagram network? Explain.	[4M]
	c)	What is the need of Framing? Explain.	[3M]
	d)	Compare and contrast the differences between broadcast routing and multicast routing.	[3M]
	e)	Explain in detail about the Logical Link Control.	[4M]
	f)	Discuss the HTTP Generic Message format.	[4M]
		PART -B	
2	a)	Compare OSI Reference Model with the TCP/IP Model.	[8M]
	b)	Differentiate LAN, MAN and WAN network topologies.	[8M]
3	a)	What is Frequency Division Multiplexing? Explain Multiplexing process in Frequency Division Multiplexing with a suitable example.	[8M]
	b)	What are the two phases required in the Setup phase in Virtual Circuit? Explain.	[8M]
4	a)	Explain briefly about one-bit sliding window protocol.	[8M]
	b)	Explain in detail about the point-to-point protocol frame format.	[8M]
5		With a suitable example explain Distance Vector Routing algorithm. What is the serious drawback of Distance Vector Routing algorithm? Explain.	[16M]
6	a)	What are the common Standard Ethernet implementations?	[8M]
	b)	Explain the fields in the 802.11 Frame Structure.	[8M]
7	a)	What is the use of Uniform Resource Locater for the Client? Explain.	[8M]
	b)	Give a brief note on Wireless application protocol.	[8M]

1 of 1



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3. Answer any THREE Questions from Part-B

PART -A

1	a)	Explain in detail about the LAN.	[4M]
	b)	Compare synchronous time division multiplexing with statistical time division multiplexing	[3M]
	c)	Compare and contrast flow control and error control.	[3M]
	d)	Discuss the drawbacks of flooding and distance vector routing algorithms.	[4M]
	e)	Explain maximum and minimum frame lengths in Ethernet.	[4M]
	f)	Discuss in detail about the HTTP Request Message format.	[4M]
		<u>PART -B</u>	
2	a)	What are the different Layers in the OSI Reference Model? Explain the Functionalities of each Layer.	[12M]
	b)	Give a brief note on MAN.	[4M]
3	a)	What is multiplexing? Explain the basic format of multiplexed system.	[6M]
	b)	Explain in detail about the Wavelength Division Multiplexing.	[6M]
	c)	Discuss briefly about the multiple slot allocation.	[4M]
4	a)	What is the problem in Go-Back-N protocol? How it can be solved.	[8M]
	b)	Draw and explain HDLC frame format.	[8M]
5	a)	Write a short note on Fast Ethernet.	[8M]
	b)	Describe in detail about the Hierarchical routing.	[8M]
6	a)	Explain in detail about the 802.3 MAC frame format and its fields.	[8M]
	b)	What are the common Fast Ethernet implementations?	[8M]
7	a)	Give a brief note on the HTTP Transaction.	[8M]
	b)	What are the different Status Codes available in HTTP? Explain	[8M]

1 of 1