Roll No. Total No. of Pages : 02

**Total No. of Questions: 18** 

B.Tech.(CSE) (2011 Onwards) (Sem.-6) SIMULATION AND MODELING

Subject Code: BTCS-601 Paper ID: [A2306]

Time: 3 Hrs. Max. Marks: 60

#### **INSTRUCTION TO CANDIDATES:**

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt ANY FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt ANY TWO questions.

### **SECTION-A**

# **Answer briefly:**

- 1. What is calling population model?
- 2. Poisson process.
- 3. How the sample size is decided in simulation?
- 4. Mean and variance of binomial distribution.
- 5. Define face validity.
- 6. Cumulative distribution function.
- 7. Write any two Properties of pseudo random numbers.
- 8. Dynamic physical model.
- 9. Relationship between L, W, L<sub>q</sub>, w<sub>q</sub>.
- 10. Name any two simulation languages.



### **SECTION-B**

- 11. Discuss the applications of network queuing model.
- 12. What do you mean by time advance mechanisms in simulation? Discuss next-event time advance approach with flowchart.
- 13. Differentiate between analytical and computational simulation.
- 14. What is poker test? Explain with suitable example.
- 15. Discuss the steady state behaviour of infinite calling Population Model.

## **SECTION-C**

- 16. What do you mean by statistical model in simulation? Discuss any one in detail.
- 17. Write an algorithm to generate non-uniformly distributed random numbers from the given Weibull distribution.
- ollo ss. Ref. 18. Discuss two application areas each of the following:
  - a. Chi-square with equal probabilities.
  - b. Convolution methods.

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