Roll No. Total No. of Pages: 02

Total No. of Questions: 09

B.Tech.(IT) (2011 Onwards E-III) (Sem.-7,8)
MULTIMEDIA AND APPLICATIONS
Subject Code: BTCS-910

M.Code: 71991

Time: 3 Hrs. Max. Marks: 60

INSTRUCTION TO CANDIDATES:

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students has to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students has to attempt any TWO questions.

SECTION-A

1. Write short notes on:

- a. What is hyper text and hyper media?
- b. List software's for Multimedia.
- c. What is SGML in multimedia;
- d. Write the use of multimedia servers.
- e. Define transform coding.
- f. Differentiate BMP and PNG.
- g. Discuss the role of H.261 standard.
- h. What are advantages of image compression?
- i. Define QOS.
- j. What is transport subsystem?



SECTION-B

- 2. List various multimedia software development tools with their applications.
- 3. How RAID is used to increase the performance of storage devices?
- 4. What is MIDI? Discuss the components of MIDI system hardware.
- 5. Discuss JPEG compression technique in multimedia.
- 6. Define following:
 - a. Huffman coding
 - b. Source coding techniques

SECTION-C

- 7. Explain the basics of Audio compression. List some basic audio compression techniques and standards.
- 8. a. Write a short note on MPEG video Bit stream.
 - b. How intra frame coding is used in video compression?
- 9. Explain how distributed multimedia systems is useful in different ways of conveying information such as texts, sounds and videos.

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

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