Roll No.				Total No. of Pages: 0

Total No. of Questions: 09

B.Tech.(ECE) (2011 Batch E-II) (Sem.-7, 8) ARTIFICIAL INTELLIGENCE TECHNIQUES & APPLICATIONS

Subject Code: BTEC-911 M.Code: 71915

Time: 3 Hrs. Max. Marks: 60

INSTRUCTIONS TO CANDIDATES:

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Answer briefly:

- a) What do you mean by the term perceptron?
- b) What is the significance of neural networks in the evolution of AI?
- c) What is an expert system?
- d) Differentiate between crisp and fuzzy set theory.
- e) Define Adaline and Madaline.
- f) What is Inferential Knowledge?
- g) What are the phases involved in designing a problem solving agent?
- h) What is rule based learning?
- i) Define Mutation.
- j) Define any two Fuzzy set operations with example.



SECTION-B

- 2. Draw and explain the Hopfield Neural network.
- 3. Write an algorithm for calculating min-max decisions. What is the role of alliances in multiplayer games?
- 4. Explain the string coding and selection methods of chromosomes.
- 5. Differentiate between Mamdani and Sugeno fuzzy inference system.
- 6. How forward chaining is different from backward chaining inference method?

SECTION-C

- 7. Explain the various defuzzification methods.
- ork. 8. Discuss various learning methods in neural networks.
- 9. Write short note on:
 - a) Conditional planning
 - b) Reinforcement learning

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

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