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Total No. of Pages : 03

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# B.Tech. (ME) (2011 Onwards E-II) (Sem.–7,8) OPTIMIZATION TECHNIQUES Subject Code : DE/PE-3.2 M.Code : 72018

# Time: 3 Hrs.

### Max. Marks: 60

# INSTRUCTION TO CANDIDATES :

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

### **SECTION-A**

#### 1. Answer briefly :

- (a) Write two comprehensive definitions of OR
- (b) Explain balking, reneging & jockeying in context to queuing.
- (c) Explain non-degenerate basic feasible solution of an LPP
- (d) What are the reasons for using Simulation?
- (e) Explain assumptions of continuity & certainty in LP models.
- (f) Explain group replacement policy.
- (g) Describe the costs relevant for crashing of networks.
- (h) What do you mean by pure & mixed strategies?
- (i) Differentiate between Deterministic & Probabilistic models.
- (j) Define key row & key column in simplex method.



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#### **SECTION-B**

- 2. Explain role of OR in solving Industrial problems.
- 3. Explain Bellman's principle of optimality.
- 4. Explain four different types of floats.
- 5. Solve using Big M :

Minimise Z = 4a + 2b

 $3a + 1b \ge 27$ ;  $-1a - 1b \le -21$ ;  $1a + 2b \ge 30$ ; and both *a* and *b* are  $\ge 0$ .

6. Solve the transportation problem :

Destinations									
Origin	А	В	С	Available capacity	Row number u <sub>r</sub>				
X	2	1	2	20					
Y	3	4	1	40					
Requirements	20	15	25	60					
$\begin{array}{c} Column \\ element \ v_j \end{array}$		X	S,						
SECTION-C									

(Cost in Rs. per unit)

- 7. What is dynamic programming & what type of problems can be solved by it? State "Principle of Optimality" in dynamic programming & give a mathematical formulation of a dynamic programming problem?
- 8. Write a note on **Any Two** of the following :

a) EOQ,

- b) Replacement policy,
- c) Non-Linear Programming.



9. Steps involved in executing an order for a large engine generator set are given below in a jumbled manner. Arrange them in a logical sequence, draw a PERT network and find the expected execution time period.

Activities (not in logical order)	Т		
	to	t <sub>L</sub>	t <sub>P</sub>
Order and receive engine	1	2	3
Prepare assembly drawings	1	1	1
Receive and study order	1	2	3
Apply and receive import license for generator	3	5	7
Order and receive generator	2	3	5
Study enquiry for engine generator set	1	2	3
Fabricate switch board	2	3	5
Import engine	1	1	1
Assemble engine generator	1	2	3
Submit quotation with drawing and full	1	2	3
Prepare base and completing	2	3	4
Import generator		1	1
Order and receive meters, switch gears for switch board	2	3	4
Test assembly	1	1	1
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NOTE : Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.