

Roll No.

Total No. of Pages : 02

Total No. of Questions : 09

BAMT (Sem.-1)
PRINCIPLES OF ANIMATION

Subject Code : AMT-102

Paper ID : [F0327]

Time : 3 Hrs.

Max. Marks : 60

INSTRUCTION TO CANDIDATES :

1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write short notes on :

- a) Animation
- b) Stop motion
- c) Thaumatrope
- d) 2-D animation
- e) Visuals
- f) Gestures
- g) Illusions
- h) Layout
- i) Storyboard
- j) Character

SECTION-B

2. Give a standard definition of Animation.
3. Why is exaggeration important in animation?
4. What are the uses of rough drawing?
5. Highlight the importance of listing.
6. Differentiate between creative and innovative.

SECTION-C

7. Discuss the basic principles of animation.
8. What is the contribution of Walt-Disney?
9. Give your understanding of ten visual terms used in animation.

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