iv) Radio Buttons.

b. Explain JTabbedPane and JawwlPirstRith Rearred programs.

USN

15CS45

(08 Marks)

(08 Marks)

Fourth Semester B.E. Degree Examination, June/July 2019 **Object Oriented Concepts**

Time: 3 hrs. Max. Marks: 80

		Note: Answer any FIVE full questions, choosing ONE full question from each modul	e.
		Module-1	
Č	1	a. Explain with example programs, how console input and console output are perf C++.	ormed in (05 Marks)
P.			(05 Marks)
6		c. What are reference variables in C++? Explain with an example program.	(06 Marks)
7. 7. 9. 6. -8.			(* * -:)
3 2 3 3 3 3 3	2	a. Explain the usage of scope resolution operator with an example program.	(08 Morks)
.3 =	4	h. Explain parameterized constructor with an example program.	(08 Marks) (08 Marks)
			(Uo Marks)
5 g thoc */ +		Module-2	
oc + +	3	a. List and explain the java Buzzwords.	(08 Marks)
		b. Explain various arithmetic operators present in java with examples.	(08 Marks)
E" ?). 4.)		OR	
·5 3t	4	a. Explain with examples three uses of break statement in Java.	(08 Marks)
5		b. Explain various iteration statements present in java with code snippets.	(08 Marks)
• , a			
un = 0 5 Cr	_	Module-3	1
້ສູ່ £5 ct	5	a. What is instance variable hiding? How it can be overcome? Explain with an examp	
'5 -c 24 R -c1 8		b. Explain method overriding with an example program.	(08 Marks) (08 Marks)
-c1 8			(00 Marks)
43 7		OR	
	6	a. Explain the two uses of super keyword with examples.	(06 Marks)
>, <u>t</u>		b. What is exception? Demonstrate working of try and catch blocks with suitable	-
, .		program.	(05 Marks)
8,5		c. Explain the importance of finally clause with an example program.	(05 Marks)
8a, 200 (4.52 5.4		Module-4	
(4 \frac{123}{5}	7	a. Explain isAlive() and join() methods with an example program.	(08 Marks)
,i ,2 5,4		b. Explain how thread can be created by implementing runnable interface with an	example
,44 ,44		program.	(08 Marks)
		OR	
p,	8	a. Explain delegation event model used to handle events in Java.	(08 Marks)
E 2	Ü	b. Briefly explain various sources of events.	(08 Marks)
¢			(
	Module-5		
	9	a. Define Applet. Explain the skeleton of an Applet in detail.	(08 Marks)
		b. How can we pass parameters to App lets? Explain with an example program.	(08 Marks)
		OR	
	10	a. Explain the following: i) Mutton ii) JToggleButton iii) JCh	eckBoxes