Code No: M0424/R07



### IV B.Tech I Semester Supplementary Examinations, March 2013 DIGITAL IMAGE PROCESSING (Electronics & Communication Engineering)

### Time: 3 hours

Max Marks: 80

[10+6]

[16]

### Answer any FIVE Questions All Questions carry equal marks \*\*\*\*\*

- 1. Explain following relations between pixels
  - (a) Relations, Equivalence and transitive closures of pixels.
  - (b) Concept of distance measures between pixels. [16]

XK

- 2. (a) Give the expression and explain for 2D convolution expression for AXB size Image.
  - (b) What is meant by wrap around error.
- 3. Discuss the following:
  - (a) High pass spatial filters
  - (b) Low pass spatial filters.
- 4. Sketch perspective plot of an 2-D Ideal High pass filter transfer function and filter cross section and explain its usefulness in Image enhancement. [16]
- 5. Consider the following image composed of solid color squares for discussing your answer, choose a gray scale consisting of eight shades of gray, 0 through 7, where 0 is black and 7 is white. Suppose that the image is converted to H S I color space,. Answer the following questions:
  - (a) Sketch the hue image.
  - (b) Sketch the saturation image.
  - (c) Sketch the intensity image.Note : use specific numbers for the grade shades. shown in figure 5c. [16]

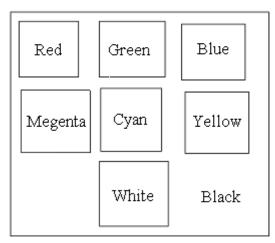


Figure 5c

### 1 of 2

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Code No: M0424/R07	Set No. 1
6. (a) What is the function of Inverse Filter	
(b) Draw the Appropriate Diagram for Inverse Filter	
(c) Explain about Pseudoinverse Filter.	[5+5+6]
7. (a) Explain about Sobel edge Detector.	
(b) Write about Roberts edge Detector.	[8+8]
8. Explain about Fidelity Criteria.	[16]

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Route

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Code No: M0424/R07

Time: 3 hours

Set No. 2

Max Marks: 80

[16]

[16]

[16]

[16]

Answer any FIVE Questions All Questions carry equal marks \*\*\*\*\* 1. The  $3 \times 3$  mask shown below is frequently used to compute the derivative in the y-direction at each point in an image. -10 1  $-2 \ 0 \ 2$  $-1 \ 0 \ 1$ Give an ALU procedure to implement this operation. 2. (a) Find Fourier transform 2 -D sinusoidal function  $n(x,y) = A \sin(u_0 x + v_0 y)$ (b) Obtain the spectrum in above case. [10+6]K zan 3. Explain following spatial filters. (a) Median filter (b) Min. filter (c) Max.filter (d) Low pass filter. 4. Give the expression for 2-D Butterworth Low pass filter transfer function and sketch it. Explain its usefulness in Image enhancement. 5. Derive the CMY transformations to generate the complement of a color image. [16] 6. Explain the following: (a) Gaussian noise (b) Rayleigh noise. 7. (a) Explain about Prewitt edge Detector. (b) Write about Roberts edge Detector. [8+8]8. Write about the following: (a) Interpixel Redundancy (b) Psychovisual Redundancy. [8+8]

# 1 of 1

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Max Marks: 80

[16]

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Time: 3 hours

### Answer any FIVE Questions All Questions carry equal marks \*\*\*\*

- 1. Explain following relations between pixels
  - (a) Neighbors of pixels
  - (b) Connectivity of pixels
  - (c) Labeling of connected components.
- 2. (a) Find Fourier transform 2 -D sinusoidal function n(x,y) = A sin(u<sub>0</sub>x + v<sub>0</sub>y)
  (b) Obtain the spectrum in above case. [10+6]
- 3. What is spatial filtering? How it is useful for Image enhancement, also discuss different types spatial filters used in Image enhancement. [16]
- 4. Suppose that you form a Low pass spatial filter that averages the 4- neighbors of point (x,y), but excludes the point (x,y) itself
  - (a) Find the equivalent filter H(u,v) in the frequency domain
  - (b) Show that your result a low pass filter. [16]
- 5. Derive the CMY intensity mapping function of si = kri + (1-k) where i=1,2,3 from its RGB counterpart in si = kri where i=1,2,3. [16]
- 6. Explain the following Order-Statistics Filters.
  - (a) Max and min filters
  - (b) Median filter
  - (c) Alpha-trimmed mean filter. [16]
- 7. Explain about Line detection using the Hough Transform. [16]
- 8. Write about the following:
  - (a) Interpixel Redundancy
  - (b) Psychovisual Redundancy. [8+8]

\*\*\*\*\*

#### 1 of 1

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# IV B.Tech I Semester Supplementary Examinations, March 2013 DIGITAL IMAGE PROCESSING (Electronics & Communication Engineering)

### Time: 3 hours

Max Marks: 80

### Answer any FIVE Questions All Questions carry equal marks \*\*\*\*

- 1. A common measure of transmission for digital data is the baud rate, defined as the number of bits transmitted per second. Generally, transmission is accomplished in packets consisting of starting bit, a byte of information, and a stop bit. Using this approach, answer the following.
  - (a) How many minutes would it take to transmit a 512×512 image with 128 grey levels at 300 baud?
  - (b) What would the time be at 9600 baud?
    (c) Repeat

    (a) and (b) for a 1024×1024 image 128 grey levels.
- 2. Discuss the basics separable transforms. Also give example for it. [16]

- (a) High pass spatial filters
- (b) High boost spatial filters. [16]
- 4. Explain the concept of generation of spatial masks from frequency domain specifications. [16]
- 5. Show that the saturation component of the complement of a color image cannot be computed from the saturation component of the input image alone. [16]
- 6. Explain the following Order-Statistics Filters.
  - (a) Max and min filters
  - (b) Median filter
  - (c) Alpha-trimmed mean filter. [16]
- 7. A binary image contains straight lines oriented horizontally, vertically, at  $45^{\circ}$  and at  $-45^{\circ}$  give a set of  $3 \times 3$  mask that can be used to detect 1-pixel-long brakes in these lines.assume that the gray levels of lines is one and that the gray level of the background is 0. [16]
- 8. A binary erasure channel is one in which there is a finite probability  $\beta$  that a transmitted symbol will not be received. The channel has three possible outputs: a0, an erasure (no received symbol), and a1. These three outcomes form the three

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<sup>3.</sup> Discuss the following:

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rows of the binary erasure channel matrix.

$$\mathbf{Q} = \begin{bmatrix} 1-\beta & 0\\ \beta & \beta\\ 0 & 1-\beta \end{bmatrix}$$

- (a) Find the capacity of the channel.
- (b) Would you prefer a binary symmetric channel with a 0.125 probability of error or an erasure channel with probability of erasure  $\beta = 0.5$ ? [16]

#### \*\*\*\*

Route