

Code: R7420308

R7

B.Tech IV Year II Semester (R07) Supplementary Examinations, March/April 2013

INTERACTIVE COMPUTER GRAPHICS

(Mechanical Engineering)

Time: 3 hours

Max Marks: 80

Answer any FIVE questions
All questions carry equal marks

- 1 Explain the raster-scan systems and input devices.
- 2 Write the scan-line polygon fill algorithm and explain its working with a suitable example.
- 3 Derive the transformation matrix for two dimensional rotations about an arbitrary point. And also explain about shear transformation.
- 4 Explain about viewing pipe-line and Cyrus-beck line clipping algorithm with an example.
- 5 Explain about basic illumination models and B-spline surface.
- 6 Derive the necessary transformation matrix for rotation, translation, scaling and shearing transformations in 3-D. Explain them with suitable examples.
- 7 Explain about back-face detection and depth-buffer methods.
- 8 Discuss about general computer animation functions.
