

Code No: N0524/R07

Set No. 1

IV B.Tech I Semester Supplementary Examinations, Feb/Mar 2011
MULTIMEDIA AND APPLICATION DEVELOPMENT
 (Common to Computer Science & Engineering, Information Technology
 and Computer Science & Systems Engineering)
Time: 3 hours **Max Marks: 80**

Answer any FIVE Questions
All Questions carry equal marks

1. Explain the following image data types
 - (a) 24 - Bit color Images
 - (b) 8 - Bit color Images [8+8]
2. Explain in detail about digital video signals. [16]
3. (a) What is type checking? Give suitable examples in Action Script.
 (b) Write methods in Date class of Action Script. [10+6]
4. (a) Explain when to use composition over inheritance.
 (b) Explain the following briefly
 - i. Is - A relation
 - ii. Has - A relation
 - iii. Uses - A relation. [10+6]
5. (a) Explain about how to handling component events.
 (b) Explain about the composition based avatar class.
 (c) Explain about the basic directory structure. [6+5+5]
6. (a) Explain in Detail about variable length coding.
 (b) Discuss why we go for transform coding. [12+4]
7. (a) Explain about MPEG-7 descriptions?
 (b) Explain about channel Vocoders? [8+8]
8. (a) Explain broad cast schemes for video on demand in detail?
 (b) Explain the layers of OSI reference model? [8+8]

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Set No. 2

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Time: 3 hours

Max Marks: 80

Answer any FIVE Questions
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1. Explain in detail about color models in Images. [16]
2. (a) Write about MIDI channel messages.
 (b) Write about MIDI system messages. [10+6]
3. Explain casting mechanism in ACTION SCRIPT. [16]
4. What is composition? Differentiate composition with inheritance. [16]
5. (a) Explain about convert () with example
 (b) Explain about attach movie() with example
 (c) Explain about how to improve the components package
 (d) Explain about the Title Label Component. [4+4+4+4]
6. (a) Explain about VLC?
 (b) Briefly discuss about how to generate codeword for encoder.
 (c) Write short notes on one dimensional inverse DCT? [6+5+5]
7. (a) Explain MPEG-2 Scalabilities?
 (b) Explain about Hierarchical search? [8+8]
8. (a) What is the main difference between the OSI and TCP/IP reference models?
 (b) Explain about the quality of multimedia data transmission? [8+8]

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Set No. 3

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1. Briefly explain the following file formats
 - (a) Graphics Interchange Format (GIF)
 - (b) JPEG. [8+8]
2. Explain the following:
 - (a) Digitization
 - (b) Quantization. [10+6]
3. (a) Write about overloading of methods in ACTION SCRIPT. Give an example program.
 - (b) Can you overload constructor in ACTION SCRIPT? Explain. [8+8]
4. (a) Explain when to use composition over inheritance.
 - (b) Explain the following briefly
 - i. Is - A relation
 - ii. Has - A relation
 - iii. Uses - A relation. [10+6]
5. Explain the currency converter class with an example. [16]
6. (a) Explain SPIT in detail.
 - (b) Construct the coding tree for "WELCOME" using Shannon-Fano Algorithm and Huffman Coding. [8+8]
7. Explain about:
 - (a) Code excited linear prediction (CELP)
 - (b) MPEG-21. [8+8]
8. Write short notes on:
 - (a) Harmonic broad casting
 - (b) OSI (Open Systems Interconnection) network layers? [8+8]

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Set No. 4

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Time: 3 hours

Max Marks: 80

Answer any FIVE Questions
All Questions carry equal marks

1. Write about $Y C_b C_r$ color model in detail and also explain where this model is used. [16]
2. (a) Write terminology regarding MIDI protocol.
(b) Explain MIDI protocol concept in detail. [8+8]
3. Write the uses of ImageViewer in a movie and also explain in what way it differs from use of ImageViewer in Image. [16]
4. Define Exception. Differentiate it with compile time errors and also give one example in AS. [16]
5. (a) Explain about the flash document.
(b) Explain about currency converter properties?
(c) Explain about the composition based Avatar class? [5+5+6]
6. (a) Explain in detail about variable length coding.
(b) Write a short notes on liloyd-max quantizes. [12+4]
7. (a) Explain 3D-Model based coding in MPEG-4?
(b) Write short notes on hybrid Vocoders. [8+8]
8. (a) Write short notes on quality of Multimedia Data Transmission?
(b) What is UDP? What is the importance of UDP? [8+8]
