

Set No.1

Code No. N0521/R07

IV B.Tech. I Semester Supplementary Examinations, February/March - 2011

NETWORK PROGRAMMING

(Common to Computer Science & Engineering and Information Technology)

Time: 3 hours

Max. Marks: 80

Answer any FIVE Questions

All Questions carry equal marks

1. a) Describe in detail about the steps and buffers when an application writes to TCP socket.
b) Discuss different UNIX standards in detail. [8+8]
2. a) Explain in detail about socket ,connect and bind functions.
b) Write a Concurrent server program which uses TCP and show the status of Client and Server before call to fork, after fork and after socket closing by parent and child. [8+8]
3. a) Discuss in detail about handling SIGCHILD signal.
b) Give differentiation between wait and waitpid. [8+8]
4. a) Explain in detail about socket states and also discuss in detail about IPV6 socket option.
b) Explain in detail I/O multiplexing. [8+8]
5. a) Discuss in detail about determining outgoing interface with UDP.
b) Explain elementary UDP sockets. [8+8]
6. a) Explain about elementary name and address conversions in detail.
b) Describe in detail about reentrant functions . [8+8]
7. a) Compare File locking Vs record locking.
b) Explain in detail about pipes with client server example. [8+8]
8. a) Explain about terminal line disciplines in detail.
b) Give an overview of recording process. [8+8]

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Set No.2

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NETWORK PROGRAMMING

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Time: 3 hours

Max. Marks: 80

Answer any FIVE Questions

All Questions carry equal marks

1. a) Explain about TCP connection establishment and termination.
b) Describe about limitations of buffer sizes that affect the data on application can transmit. [8+8]
2. a) Discuss in detail about accept, fork and exec functions in detail.
b) Describe byte ordering and manipulation function and its related functions in detail. [8+8]
3. a) Explain about connection abort before accept returns in detail.
b) Give TCP client-server from client and server's perspective. [8+8]
4. a) Describe in detail about getsockopt and setsockopt functions in detail.
b) Under what conditions is a descriptor ready? Discuss in detail. [8+8]
5. a) Write dg-cli function that writes a fixed number of data grams to the server.
b) Explain UDP echo server function in detail. [8+8]
6. a) Explain in detail about gethostbyname and uname functions.
b) Give typical arrangement of client's resolvers and name servers. [8+8]
7. a) Explain about system V IPC in detail.
b) What is a semaphore? Explain in detail about structure of information that maintained in kernel in detail. [8+8]
8. a) Discuss in detail about rlogin.
b) Discuss in detail about pseudo terminals and about recording process with pseudo terminals and about recording process with pseudo terminals. [8+8]

Set No.3

Code No. N0521/R07

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NETWORK PROGRAMMING

(Common to Computer Science & Engineering and Information Technology)

Time : 3 hours

Max. Marks :80

Answer any FIVE Questions

All Questions carry equal marks

1. a) Discuss in detail about protocol usage by common internet applications.
b) Explain about Buffer sizes and their limitations. [8+8]
2. a) Give in detail about socket and different socket address structures.
b) Explain elementary TCP sockets in detail. [8+8]
3. a) Explain about TCP echo server.
b) Explain with examples normal startup and normal termination. [8+8]
4. a) Compare different I/O models in detail.
b) Explain about batch input and shut down functions. [8+8]
5. a) Elucidate on lack of flow control with UDP.
b) Explain what happens if a client datagram is lost? [8+8]
6. a) Discuss in detail about domain name server and entries in DNS.
b) Explain about resolver option in detail. [8+8]
7. a) What is FIFO? Discuss in detail about FIFOs with a client/Server.
b) Give description on name spaces for IPC. [8+8]
8. a) Explain about Pseudo-Terminals and control terminals in detail.
b) Discuss in detail about rlogin . [8+8]

Set No.4

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NETWORK PROGRAMMING

(Common to Computer Science & Engineering and Information Technology)

Time: 3 hours

Max. Marks: 80

Answer any FIVE Questions

All Questions carry equal marks

1. a) Discuss in detail on standard internet services.
b) Explain about TCP connection establishment and termination. [8+8]
2. a) Give in detail about socket and different socket address structures.
b) Give in detail about relationship and differences among six exec functions. [8+8]
3. a) Discuss in detail about crashing, rebooting and shut down of server host.
b) Explain in detail about TCP Echo server functions. [8+8]
4. a) Why would an application call shut down with an argument of SHUT-RDWR instead of just calling close?
b) Explain in detail socket states. [8+8]
5. a) Write dg-echo function in detail.
b) What is datagram? Write dg-cli function that verifies returned socket address. [8+8]
6. a) Describe in detail about obsolete IPV6 address lookup functions.
b) Give typical arrangement of clients resolvers and name servers. [8+8]
7. a) Give description on name spaces for IPC.
b) Discuss in detail about FIFOs streams and messages. [8+8]
8. a) Discuss different terminal modes in detail.
b) Briefly discuss in detail about remote login. [8+8]