R09

SET No - 1

II B.TECH - II SEMESTER EXAMINATIONS, APRIL/MAY, 2011 PRINCIPLES OF PROGRAMMING LANGUAGES (INFORMATION TECHNOLOGY)

Time: 3hours Max. Marks: 75

Answer any FIVE questions

All Questions Carry Equal Marks		
1.	How can knowledge of programming language characteristics benefits the who computing Community?	ole [5]
2.a)	The two mathematical models of language description are generation and recognition	on.
	Describe how each can define the syntax of a programming language?	
b)	Develop an unambiguous grammar that describes the <i>if</i> statement. [8+	⊦7]
3.a)	Explain all of the difference between subtypes and derived types.	. 71
b)		⊦7]
4.a)	How does operand evaluation order interact with functional side effect?	. 71
b)		⊦7]
5.a)	Define Shallow and Deep binding for referencing environment of subprograms the Have been passed as parameters.	hat
b)	Write about Co routines. [8+	⊦7]
6.a)	In what different places can the definition of a C++ member function appears?	
b)	•	⊦7]
7.	Explain the following with examples	

- - a) Exception Handler
 - b) Disabling an exception
 - c) Continuation
 - d) Built-in Exception.

[15]

- 8.a) What are the difference between CONS, LIST and APPENED?
 - Write a LISP function Fib(n) that computes nth Fibonacci number. [7+8]b)

R09

SET No - 2

II B.TECH - II SEMESTER EXAMINATIONS, APRIL/MAY, 2011 PRINCIPLES OF PROGRAMMING LANGUAGES (INFORMATION TECHNOLOGY)

Time: 3hours Max. Marks: 75

Answer any FIVE questions All Questions Carry Equal Marks

- - -

- 1. What are some features of specific programming languages you know whose rationales are a mystery to you? [15]
- 2. Write a BNF description of the Boolean expressions of Java, including the three operators &&, || and ! and the relational expressions? [15]
- 3.a) What are the design issues for character string types?
 - b) What array initialization feature is available in Ada that is not available in other common imperative languages? [7+8]
- 4. Write text program in c++, java and c# to determine the scope of a variable declared in a for statement. Specifically the code must determine whether such variable is visible after the body of the for statement. [15]
- 5.a) What are the different models of parameter passing methods? How are they implemented? Give example for each.
 - b) What causes a C++ template function to be instantiated?

[8+7]

- 6. Write an analysis of the similarities of and differences between java packages and C++ namespaces? [15]
- 7. What run-time errors or conditions, if any, an Pascal programs detect and handle? [15]
- 8. What scoping rule is used in
 - a) COMMON LISP
 - b) ML

c) Haskell.

[15]

* * * * * *

R09

SET No - 3

II B.TECH - II SEMESTER EXAMINATIONS, APRIL/MAY, 2011 PRINCIPLES OF PROGRAMMING LANGUAGES (INFORMATION TECHNOLOGY)

Time: 3hours Max. Marks: 75

Answer any FIVE questions All Questions Carry Equal Marks

- - -

- 1. Many languages distinguish between UPPER CASE and LOWER CASE letters in user-defined names. What are the pros and cons of this design decision? [15]
- 2.a) Describe the basic concept of denotational semantics?
 - b) What is the difference between synthesized and inherited attributes? [7+8]
- 3. What are all of the differences between the enumeration types of C++ and those of java? How does a decimal value waste memory space? [15]
- 4. Determine whether the narrowing explicit type conversions in two languages you know provide errors messages when a converted value loses its usefulness? [15]
- 5. What are the modes, the conceptual models of transfer, the advantages and disadvantages of pass by value, pass by result, pass by value result and pass by reference parameter- passing methods? [15]
- 6.a) What are the language design issues for abstract data types?
 - b) What are the disadvantages of designing an abstract data type to be a pointer? [7+8]
- 7. Write detailed compassion of the Exception Handling capabilities of C++ and those of JAVA? [15]
- 8. Define functional form and referential transparency? What data types were parts of the original LISP? [15]

R09

SET No - 4

II B.TECH - II SEMESTER EXAMINATIONS, APRIL/MAY, 2011 PRINCIPLES OF PROGRAMMING LANGUAGES (INFORMATION TECHNOLOGY)

Time: 3hours Max. Marks: 75

Answer any FIVE questions All Questions Carry Equal Marks

- - -

- 1. Which produces faster Program execution, a Compiler (or) pure interpreter? What role does the symbol table play in a compiler? [15]
- 2.a) Describe the approach of using axiomatic semantics to convert the correctness of a given program?
 - b) Convert the following EBNF to BNF

 $S->A\{bA\}$ A-> a[b]A

[7+8]

- 3. What is the purpose of the ACTION, GOTO table of an LR parser? Explain With Example? [15]
- 4. Write text program in c++, java and c# to determine the scope of a variable declared in a for statement. Specifically the code must determine whether such variable is visible after the body of the for statement. [15]
- 5. Define static, fixed stack-dynamic, fixed heap-dynamic and heap-dynamic array. What are the advantages of each? [15]
- 6.a) What is the primary problem with using semaphores to provide synchronization?
 - b) Explain the difference between physical and logical concurrency? [8+7]
- 7. What is root class of all java exception classes? What is pattern class of most java user defined exception classes? [15]
- 8.a) Write a detail note on functions in ML.
 - b) Give comparison of Functional and Imperative Languages.

[7+8]
